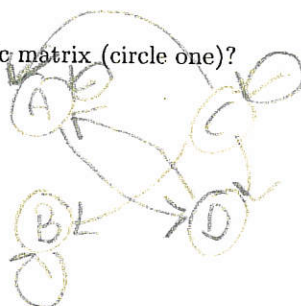


1. (4 pts) A business reviews its machinery annually and does one of four things: leaves machinery in use as is, upgrades it, sells it, or destroys it. If the machine was left as is the past year, there is a 50% chance it is left as is the next year, a 25% chance it is upgraded, a 15% chance it is sold, and a 10% chance it is destroyed. If the machine was upgraded the past year, there is a 60% chance it is left as is the next year, a 0% chance it is upgraded, a 35% chance it is sold, and a 5% chance it is destroyed. If the machine is sold or destroyed, it stays that way. Give the associated absorbing matrix in STANDARD FORM.

$$\begin{array}{c}
 \begin{array}{cccc}
 & S & D & A & U \\
 \begin{array}{c} S \\ D \\ A \\ U \end{array} & \begin{pmatrix} 1 & 0 & .15 & .35 \\ 0 & 1 & .1 & .05 \\ 0 & 0 & .5 & .6 \\ 0 & 0 & .25 & 0 \end{pmatrix}
 \end{array}$$

2. (3 pts) Is the following matrix an absorbing stochastic matrix (circle one)?

$$\begin{array}{c}
 \begin{array}{cccc}
 & A & B & C & D \\
 \begin{array}{c} A \\ B \\ C \\ D \end{array} & \begin{bmatrix} 0.7 & 0 & 0.1 & 0.5 \\ 0 & 1 & 0.3 & 0 \\ 0 & 0 & 0.4 & 0 \\ .3 & 0 & 0.2 & 0.5 \end{bmatrix}
 \end{array}$$



- (a) Yes, it is.
 (b) No, it is not a stochastic matrix.
 (c) No, there is no absorbing state.
 (d) No, one cannot get to an absorbing state from each state.

3. (4 pts) The payoff matrix from player C to player R for a game is given as:

$$\begin{bmatrix} 8 & 5 \\ 2 & -6 \\ -3 & 2 \end{bmatrix}$$

- (a) Which column is player C's optimal strategy?
 (b) Which row is player R's optimal strategy?
 (c) Is this game strictly determined? Justify your answer.

yes. has a saddle point at (1,2).

- (d) If this game is strictly determined, what is the value of the game? If it is not strictly determined, write "not strictly determined."

$$v = 5$$

4. An absorbing stochastic matrix for a Markov process in standard form is given:

$$\begin{matrix} & A & B & C & D \\ \begin{matrix} A \\ B \\ C \\ D \end{matrix} & \begin{bmatrix} 1 & 0 & 0.25 & 0.15 \\ 0 & 1 & 0 & 0.25 \\ 0 & 0 & 0.25 & 0.3 \\ 0 & 0 & 0.50 & 0.3 \end{bmatrix} \end{matrix}$$

- (a) (3 pts) What is the fundamental matrix? Feel free to use your calculator to do computations, but indicate what matrices you are using. Identify S and R first.

$$R = \begin{pmatrix} .25 & .3 \\ .5 & .3 \end{pmatrix}$$

$$(I - R)^{-1} = \begin{pmatrix} 1.87 & .8 \\ 1.33 & 2 \end{pmatrix}$$

$$S = \begin{pmatrix} .25 & .15 \\ 0 & .25 \end{pmatrix}$$

- (b) (3 pts) What is the stable matrix? Feel free to use your calculator to do computations, but indicate what matrices you are using. Taking the matrix to a high power is not an acceptable solution (but great for checking your work!).

$$\begin{pmatrix} 1 & 0 & 2/3 & 1/2 \\ 0 & 1 & 1/3 & 1/2 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

5. (3 pts) The payoff matrix from player C to player R for a game is given as:

$$\begin{bmatrix} 2 & 5 & -4 \\ -3 & -6 & 7 \\ 4 & 4 & -3 \end{bmatrix}$$

Suppose that R uses the mixed strategy $R = [.1 \ .5 \ .4]$ and C uses the mixed strategy $C = \begin{bmatrix} .2 \\ .3 \\ .5 \end{bmatrix}$.

Use your calculator to find the expected payoff.

$$(.1 \ .5 \ .4) \begin{pmatrix} 2 & 5 & -4 \\ -3 & -6 & 7 \\ 4 & 4 & -3 \end{pmatrix} \begin{pmatrix} .2 \\ .3 \\ .5 \end{pmatrix} = (.74)$$