

Computer Algorithms I

Spring 2020

Shortest paths

directed, edge-weighted graphs

sometimes edge weights are assumed to be ≥ 0

weight of a path: sum of its edge weights

$\delta(s, v)$: weight of a shortest path from s to v (distance)

single-source shortest paths: find shortest paths from a source s to all other vertices!

all-pairs shortest paths: find shortest paths between any two vertices!

Relaxation for single-source shortest paths

assume that we compute a vertex attribute $v.d$ such that

$$\delta(s, v) \leq v.d$$

$RELAX(u, v, w)$

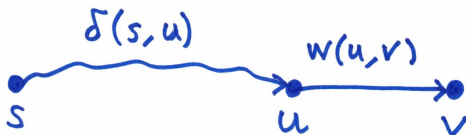
if $v.d > u.d + w(u, v)$ **then**

$$v.d = u.d + w(u, v)$$

$$v.\pi = u$$

Claim: after $RELAX(u, v, w)$ it still holds that $\delta(s, v) \leq v.d$

$$\delta(s, v) \leq \delta(s, u) + w(u, v) \leq u.d + w(u, v) = v.d$$

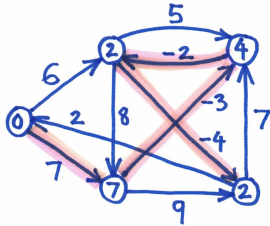
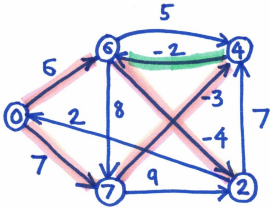


Bellman - Ford algorithm

initialization: $v.d = \infty, v.\pi = NIL$ for every vertex $v, s.d = 0$

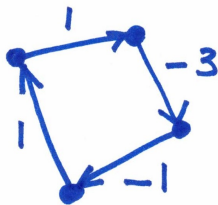
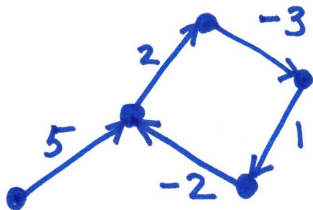
```
BELLMAN-FORD( $G, w, s$ )
1  INITIALIZE-SINGLE-SOURCE( $G, s$ )
2  for  $i = 1$  to  $|G.V| - 1$ 
3      for each edge  $(u, v) \in G.E$ 
4          RELAX( $u, v, w$ )
5  for each edge  $(u, v) \in G.E$ 
6      if  $v.d > u.d + w(u, v)$ 
7          return FALSE
8  return TRUE
```

Bellman - Ford example



$$6 > 4 - 2$$

Negative weight cycles



shortest paths do not exist if there is a negative weight cycle reachable from s

Bellman - Ford algorithm properties

edges can have negative weights

Theorem

If there are no negative weight cycles reachable from s then at the end $v.d = \delta(s, v)$ for every vertex v , the edges $(v.\pi, v)$ form a shortest-paths tree, and the algorithm returns TRUE.

Otherwise the algorithm returns FALSE.

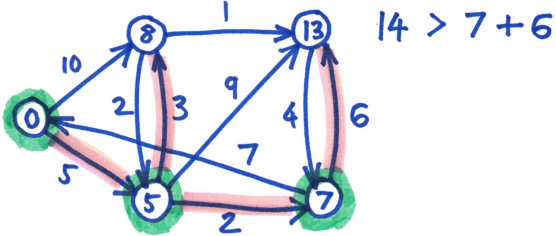
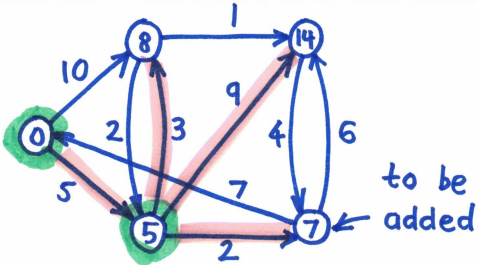
complexity is $O(|V| \cdot |E|)$

Dijkstra algorithm

```
DIJKSTRA( $G, w, s$ )
1  INITIALIZE-SINGLE-SOURCE( $G, s$ )
2   $S = \emptyset$ 
3   $Q = G.V$ 
4  while  $Q \neq \emptyset$ 
5       $u = \text{EXTRACT-MIN}(Q)$ 
6       $S = S \cup \{u\}$ 
7      for each vertex  $v \in G.Adj[u]$ 
8          RELAX( $u, v, w$ )
```

compare with Prim: similarities and differences

Dijkstra example



Dijkstra algorithm properties

edge weights have to be non-negative
at the end:

$v.d = \delta(s, v)$ for every vertex v

the edges $(v.\pi, v)$ form a shortest-paths tree

complexity $O(|E| \log |V|)$