

# Outline

- 1 Boolean Algebra
  - logical expressions
  - pseudocode and flowcharts

- 2 Conditional Constructs
  - the type `bool`
  - if, else, elif

MCS 260 Lecture 8  
Introduction to Computer Science  
Jan Verschelde, 21 June 2023

# Boolean Algebra, Flowcharts

## Conditional Expressions

- 1 Boolean Algebra
  - logical expressions
  - pseudocode and flowcharts

- 2 Conditional Constructs
  - the type `bool`
  - if, else, elif

# Boolean Algebra

## computing with logical expressions

Boolean algebra is the calculation with `True` and `False` (often having values 1 and 0). The operators are `and`, `or`, and `not`. Truth tables define the outcome for all values:

x	y	x and y
False	False	False
False	True	False
True	False	False
True	True	True

x	y	x or y
False	False	False
False	True	True
True	False	True
True	True	True

# Evaluation Laws

## law and order in the Boolean algebra

When `not`, `and`, `or` occur in an expression,  
`not` is first evaluated, before `and`, and finally `or`.

De Morgan's laws for simplifying expressions:

- $\text{not } ((\text{not } x) \text{ or } (\text{not } y)) = x \text{ and } y$   
Negating not being alive or not being well  
means being alive and being well.
- $\text{not } ((\text{not } x) \text{ and } (\text{not } y)) = x \text{ or } y$   
Negating not going to school and not going to work  
means going to school or going to work.

We prove these laws by truth tables.

Applications of truth tables:

- Realization of electronic circuits.
- Simplification of conditional statements in programs.

# Boolean Algebra, Flowcharts

## Conditional Expressions

- 1 Boolean Algebra
  - logical expressions
  - pseudocode and flowcharts

- 2 Conditional Constructs
  - the type `bool`
  - if, else, elif

# The Absolute Value – an example of an `if` statement

The function `abs` is available in Python:

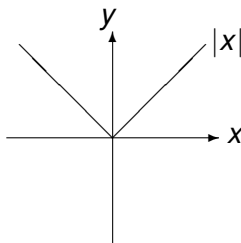
```
>>> abs(-3.5)
```

```
3.5
```

```
>>> abs(3.5)
```

```
3.5
```

The mathematical definition of `abs(x)` as  $y = |x|$ :



$$|x| = \begin{cases} x & \text{if } x \geq 0 \\ -x & \text{if } x < 0 \end{cases}$$

# Pseudocode

to formally describe algorithms

To develop and define an algorithm, we use *pseudocode*.  
Pseudocode is not real code, but to the reader it has the same properties as a formal language.

Example: print the absolute value of a number.  
The number is given by the user.

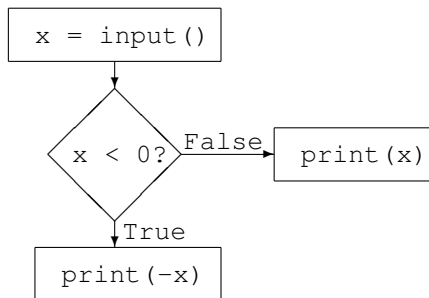
In words, we could describe the program as:

```
ask the user for a number
if the number is less than zero
  then print –
        print the number
else print the number
```

# Flowcharts

pictures of algorithms

Printing the absolute value of a number:



Flowcharts schematically represent the logical flow.



# Boolean Algebra, Flowcharts

## Conditional Expressions

- 1 Boolean Algebra
  - logical expressions
  - pseudocode and flowcharts

- 2 Conditional Constructs
  - the type `bool`
  - if, else, elif

# logical expressions

- Variables of the type `bool` are either `True` or `False`, with corresponding values 1 or 0.
- Observe the differences between
  - ▶ comparison `==` and assignment `=`
  - ▶ comparison `==` of values and `is` for objects
- A dictionary is the counterpart to the `if else` statement:
  - ▶ keys in the dictionary are `True` and `False`,
  - ▶ values are the strings which store the code in `if else` cases.

# Boolean Algebra, Flowcharts

## Conditional Expressions

- 1 Boolean Algebra
  - logical expressions
  - pseudocode and flowcharts

- 2 Conditional Constructs
  - the type `bool`
  - **if, else, elif**

# The if Statement – conditional execution of code

The syntax of the `if`:

```
if < condition >:  
    < statements when condition is True >
```

All statements to be executed only if the condition is true **must** be preceded *by the right indentations!*

Suppose we want to print the '+' for positive numbers.

With an `if` we could do it as follows:

```
if x > 0:  
    print('+')  
    print(x)
```

```
if x > 0:  
    print('+')  
print(x)
```

Only the second one works correctly for all `x`.

# the if else statement

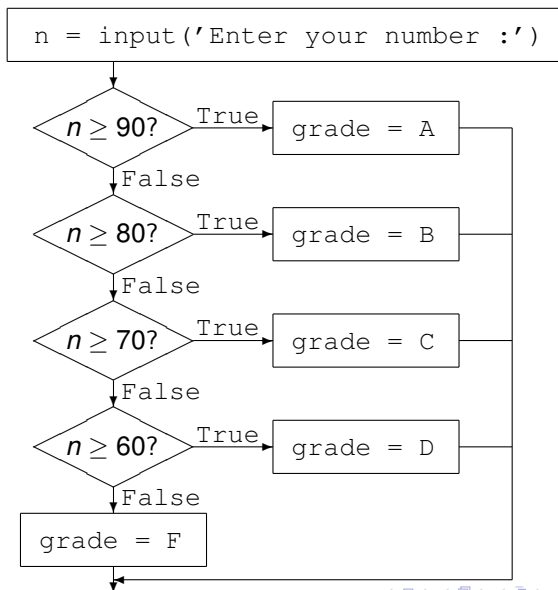
The syntax of the `if else`:

```
if < condition >:  
    < statements when condition is True >  
else:  
    < statements when condition is False >
```

Printing the absolute value of a number:

```
if x < 0:  
    print(-x)  
else:  
    print(x)
```

# flowchart of grade scale



# if elif else for multiple alternatives

The syntax of the `if elif else`:

```
if < condition 1 >:
    < statements when condition 1 is True >
elif < condition 2 >:
    < statements when condition 2 is True >
...
elif < condition n >:
    < statements when condition n is True >
else:
    < statements when everything is False >
```

The conditions are evaluated in the order as they appear.

# Exercises

- 1 Omit the brackets in De Morgan's Laws and create a truth table to evaluate the expressions.
- 2 Draw a flowchart for the code using a nested if else for the followup questions "happy ?" and "bored ?".
- 3 Write pseudocode and draw of flowchart for a program that reads in a positive number and prints out whether the number is divisible by 2, 3, 5, or not.
- 4 Define a Python dictionary for the truth table of  $x$  and  $y$ .