

Better Sorting Algorithms

1 Set Up

- sorting a vector of pairs

2 Shell Sort

- the Shell sort algorithm
- C++ code for Shell sort

3 Merge Sort

- the merge sort algorithm
- C++ code for merge sort

4 Heap Sort

- the heap sort algorithm
- C++ code for heap sort

MCS 360 Lecture 31
Introduction to Data Structures
Jan Verschelde, 8 April 2020

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sorting a vector of pairs

Consider `vector< pair<int, char> > v` as a frequency table.
We sort only on the `int` key.

5 random items : (82,i) (42,d) (42,x) (54,r) (31,z)

With `char` as second data field
we can check if the sort is stable.

In a *stable* sort, equal keys retain their relative order.

We assume we sort container with *random-access iterator*.
For convenience: use subscripting operator `[]` on vectors.

We generate random vectors of 2-digit keys.

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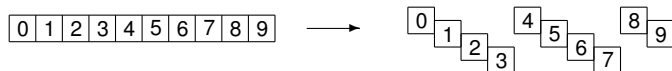
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Shell Sort

The idea of Donald Shell is to apply insertion sort to smaller subsequences separated by a gap value.

For example, when gap equals 4:



First, sort four sequences:

[0, 4, 8], [1, 5, 9], [2, 6], and [3, 7].

Then, repeat with smaller value of gap.

Start with gap value equal to $n/2$.

Divide each time gap by 2.2, at end set gap to 1.

The division factor of 2.2 appears to be empirically to give performance of $O(n^{5/4})$.

If the value for gap is $2^k - 1$, then the cost is $O(n^{3/2})$.

running an example

5 random items : (68,q) (79,f) (65,u) (58,j) (76,b)

insertion sort starts at 0 with gap 2

after 2 \leftrightarrow 0 : (65,u) (79,f) (68,q) (58,j) (76,b)

insertion sort starts at 1 with gap 2

after 3 \leftrightarrow 1 : (65,u) (58,j) (68,q) (79,f) (76,b)

insertion sort starts at 0 with gap 1

after 1 \leftrightarrow 0 : (58,j) (65,u) (68,q) (79,f) (76,b)

after 4 \leftrightarrow 3 : (58,j) (65,u) (68,q) (76,b) (79,f)

the sorted vector : (58,j) (65,u) (68,q) (76,b) (79,f)

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insertion sort with gap

```
void insertion_sort
( vector< pair<int,char> >& v,
  int start, int gap )
{
  for(int i=start+gap; i<v.size(); i=i+gap)
  {
    int j=i-gap;
    while((j >= start)
      && (v[i].first < v[j].first)) j=j-gap;
    j = j + gap;
    if(j < i)
    {
      pair<int,char> tmp = v[i];
      for(int k=i-gap; k>=j; k=k-gap)
        v[k+gap] = v[k];
      v[j] = tmp;
    }
  }
}
```

code for Shell sort

```
void sort ( vector< pair<int, char> >& v )
{
    int gap = v.size()/2;

    while(gap > 0)
    {
        for(int i=0; i<gap; i++)
            insertion_sort(v, i, gap);

        if(gap == 2)
            gap = 1;
        else
            gap = int(gap/2.2);
    }
}
```

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Merge Sort

To sort a sequence of n elements, if $n > 1$:

- 1 split sequence in two equal halves,
- 2 sort first and second half,
- 3 merge the sorted halves.

Merge sort works on tapes, external data files.

Some data sets are too large to be stored entirely in internal memory.

running an example

4 random items : (15,m) (90,r) (63,p) (94,w)

in : (15,m) (90,r) (63,p) (94,w)

in : (15,m) (90,r)

in : (15,m)

out : (15,m)

in : (90,r)

out : (90,r)

out : (15,m) (90,r)

in : (63,p) (94,w)

in : (63,p)

out : (63,p)

in : (94,w)

out : (94,w)

out : (63,p) (94,w)

out : (15,m) (63,p) (90,r) (94,w)

the sorted vector : (15,m) (63,p) (90,r) (94,w)

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code for merge

```
vector< pair<int, char> > merge
( vector< pair<int, char> > u,
  vector< pair<int, char> > v )
{
    vector< pair<int, char> > w;
    int i = 0;
    int j = 0;
    while((i < u.size()) && (j < v.size()))
        if(u[i].first <= v[j].first)
            w.push_back(u[i++]);
        else
            w.push_back(v[j++]);
    while(i < u.size()) w.push_back(u[i++]);
    while(j < v.size()) w.push_back(v[j++]);

    return w;
}
```

function merge_sort

```
vector< pair<int, char> > merge_sort
( vector< pair<int, char> >& v )
{
    vector< pair<int, char> > w;
    if(v.size() < 2)
        w = v;
    else
    {
        int middle = v.size()/2;
        vector< pair<int, char> > a, b, s_a, s_b;
        for(int i=0; i<middle; i++) a.push_back(v[i]);
        for(int i=middle; i<v.size(); i++) b.push_back(v[i]);
        s_a = merge_sort(a);
        s_b = merge_sort(b);
        w = merge(s_a, s_b);
    }
    return w;
}
```

Cost Analysis

The cost of a sort depends on

- 1 the number of comparisons,
- 2 the number of assignments.

How many levels in the recursion?

For a sequence of size n : split $\log_2(n)$ times.

Splitting and merge takes $O(n)$ operations:

$$\frac{n}{2} + \frac{n}{4} + \cdots + 2 + 1 = n - 1.$$

Best case? Worst case?

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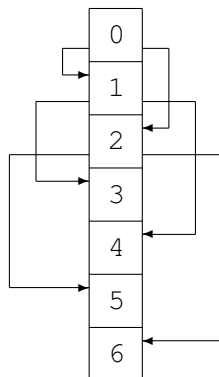
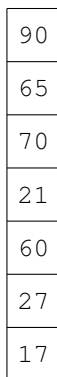
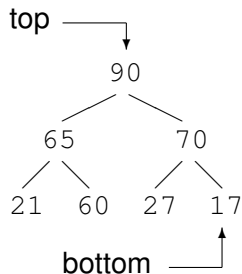
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a heap as a vector

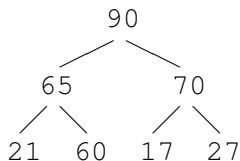
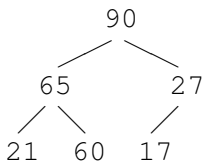
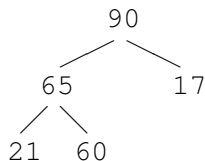
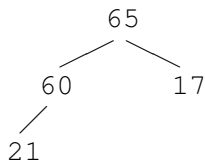
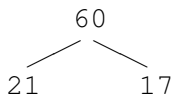
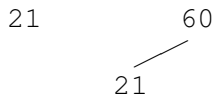
A heap is a binary tree:



For node at p : left child is at $2p + 1$, right child is at $2p + 2$.
Parent of node at p is at $(p - 1)/2$.

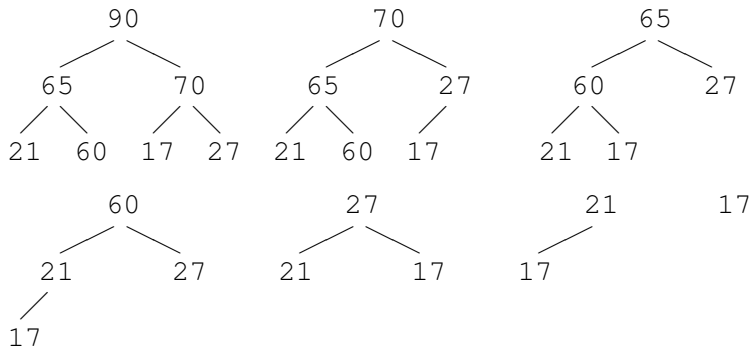
storing integer numbers

pushing 21 60 17 65 90 27 70



sorting with a heap

popping largest element



running an example

5 random items : (81,x) (74,m) (78,i) (78,j) (50,i)

insert i=0 : (81,x)

insert i=1 : (81,x) (74,m)

insert i=2 : (81,x) (74,m) (78,i)

insert i=3 : (81,x) (78,j) (78,i) (74,m)

insert i=4 : (81,x) (78,j) (78,i) (74,m) (50,i)

remove i=0 : (78,i) (78,j) (50,i) (74,m)

remove i=1 : (78,j) (74,m) (50,i)

remove i=2 : (74,m) (50,i)

remove i=3 : (50,i)

remove i=4 :

the sorted vector : (50,i) (74,m) (78,j) (78,i) (81,x)

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code for heap sort

```
vector< pair<int, char> > sort
( vector< pair<int, char> >& v )
{
    vector< pair<int, char> > h,w;
    int bottom = -1;

    for(int i=0; i<v.size(); i++)
        insert(h,bottom,v[i]);

    for(int i=0; i<v.size(); i++)
    {
        w.insert(w.begin(),h[0]);
        remove(h,bottom);
    }
    return w;
}
```

Cost Analysis

Inserting and removing an element:

- depends on the depth of the binary tree,
- the heap is a complete binary tree,
- the depth is $\log_2(n)$.

Therefore: the cost for insert/remove is $O(\log_2(n))$.

We have n elements, so the cost is $2n \log_2(n)$.

Best case? Worst case?

Summary + Exercises

More of chapter 10 on sorting algorithms with Shell sort, heap sort, and merge sort.

Exercises:

- 1 Modify the code for Shell sort to count the #comparisons and #swaps. Run at least 10 sorts of random sequences of sizes 100, 200, and 400. Do data fitting on the counts. Do you observe $O(n^{3/2})$?
- 2 Describe an inplace merge sort. Extra input parameters are the begin and end index in the vector.
- 3 Give an example (with 7 numbers) of the best and worst case for heap sort.