

sympy, scipy, and integration

- 1 Functions using Functions
 - functions as arguments of other functions
 - the one-line if-else statement
 - functions returning multiple values
 - the composite trapezium rule
- 2 Constructing Integration Rules with `sympy`
 - about `sympy`
 - algebraic degree of accuracy
- 3 Optional and Keyword Arguments
 - default values
 - numerical integration in `scipy`
 - optional and keyword arguments

MCS 507 Lecture 5
Mathematical, Statistical and Scientific Software
Jan Verschelde, 30 August 2023

sympy, scipy, and integration

1 Functions using Functions

- functions as arguments of other functions
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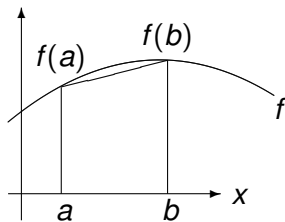
2 Constructing Integration Rules with `sympy`

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the trapezoidal rule



$$\int_a^b f(x) dx \approx \left(\frac{b-a}{2} \right) (f(a) + f(b))$$

functions as arguments

Interactively, in a `lambda` statement:

```
>>> t = lambda f, a, b: (b-a)*(f(a)+f(b))/2
>>> from math import exp
>>> t(exp, 0.5, 0.7)
0.3662473978170604
```

Using functions in a script:

```
def traprule(fun, left, right):
    """
    trapezoidal rule for fun(x) over [left, right]
    """
    return (right-left)*(fun(left) + fun(right))/2
```

the whole script

```
def traprule(fun, left, right):  
    """  
    trapezoidal rule for fun(x) over [left, right]  
    """  
    return (right-left)*(fun(left) + fun(right))/2  
  
import math  
S = 'integrating exp() over '  
print(S + '[a,b]')  
A = float(input('give a : '))  
B = float(input('give b : '))  
Y = traprule(math.exp, A, B)  
print(S + '[%.1E,%.1E] : ' % (A, B))  
print('the approximation : %.15E' % Y)  
E = math.exp(B) - math.exp(A)  
print(' the exact value : %.15E' % E)
```

running traprule.py

At the command prompt \$ we type:

```
$ python traprule.py
integrating exp() over [a,b]
give a : 0.5
give b : 0.7
integrating exp() over [5.0E-01,7.0E-01] :
the approximation : 3.662473978170604E-01
  the exact value : 3.650314367703484E-01
```

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if-else on one line

In case the statements in if-else tests are short, there is the one-line syntax for the if-else statement.

The illustration below avoids the exception "ValueError: math domain error" which is triggered when `asin` gets a value outside $[-1, +1]$.

```
from math import asin, acos

X = float(input("give a number : "))
SAFE_ASIN = (asin(X) if -1 <= X <= +1 \
             else "undefined")
print(('asin(%f) is' % X), SAFE_ASIN)
```

if-else in lambda

The one-line if-else statement is very useful in the lambda statement to define functions:

```
from numpy import NaN

ACOS_FUN = \
lambda x: (acos(x) if -1 <= x <= +1 else NaN)
Y = float(input("give a number : "))
print(('acos(%f) is' % Y), ACOS_FUN(Y))
```

From `numpy` we import `NaN`,
`NaN` is the “Not a Number” float.

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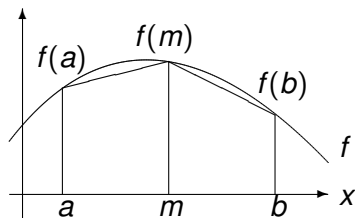
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an error estimate



$$\begin{aligned} & \left(\frac{b-a}{4}\right) \left[f(a) + f\left(\frac{a+b}{2}\right) \right] + \left(\frac{b-a}{4}\right) \left[f\left(\frac{a+b}{2}\right) + f(b) \right] \\ &= (b-a)(f(a) + f(b))/4 + (b-a)f(m)/2, \quad m = (a+b)/2 \end{aligned}$$

returning multiple values

A new `traprule` returns the approximation and an error estimate:

```
def traprule(fun, left, right):  
    """  
    This trapezoidal rule for fun(x) on [left,right]  
    returns an approximation and an error estimate.  
    """  
    approx = (right-left)*(fun(left) + fun(right))/2  
    middle = (left+right)/2  
    result = approx/2 + (right-left)*fun(middle)/2  
    return result, abs(approx-result)
```

Note that we return the more accurate approximation as the approximation for the integral.

the main script

```
import math
S = 'integrating exp() over '
print(S + '[a,b]')
A = float(input('give a : '))
B = float(input('give b : '))
Y, E = traprule(math.exp, A, B)
print(S + '[%.1E,%.1E] : ' % (A, B))
print('the approximation : %.15E' % Y)
print('an error estimate : %.4E' % E)
E2 = math.exp(B) - math.exp(A)
print(' the exact value : %.15E' % E2)
```

running traprule2.py

At the command prompt \$ we type:

```
$ python traprule2.py
integrating exp() over [a,b]
give a : 0.5
give b : 0.7
integrating exp() over [5.0E-01,7.0E-01] :
the approximation : 3.653355789475811E-01
an error estimate : 9.1182E-04
    the exact value : 3.650314367703484E-01
```

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composite quadrature rules

A composite quadrature rule over $[a, b]$ consists in

- 1 dividing $[a, b]$ in n subintervals, $h = (b - a)/n$;
- 2 applying a quadrature rule to each subinterval $[a_i, b_i]$, with $a_i = a + (i - 1)h$, and $b_i = a + ih$, for $i = 1, 2, \dots, n$;
- 3 summing up the approximations on each subinterval.

Example: $[a, b] = [0, 1]$, $n = 4$: $h = 1/4$, and the subintervals are $[0, 1/4]$, $[1/4, 1/2]$, $[1/2, 3/4]$, $[3/4, 1]$.

the composite trapezium rule

For $n = 1$:

$$\int_a^b f(x) dx \approx \frac{b-a}{2} (f(a) + f(b)).$$

For $n > 1$, $h = (b-a)/n$, $a_i = a + (i-1)h$, $b_i = a + ih$:

$$\begin{aligned} \int_a^b f(x) dx &= \sum_{i=1}^n \int_{a_i}^{b_i} f(x) dx \\ &= \sum_{i=1}^n \frac{h}{2} (f(a_i) + f(b_i)) \\ &= \frac{h}{2} (f(a) + f(b)) + h \sum_{i=1}^{n-1} f(a + ih) \end{aligned}$$

Observe that $a_i = b_{i-1}$ and the value $f(b_{i-1})$ at the right of the $(i-1)$ -th interval equals the value $f(a_i)$ at the left of the i -th interval.

an application of vectorization

Exercise 1:

- 1 Write a Python script with a function to evaluate the composite trapezium rule on any given function.

Test the rule on $\int_0^1 e^{-x^2} \sin(x) dx$,

for an increasing number of function evaluations.

Exercise 2:

- 1 Apply vectorization to evaluate the function on a vector for the evaluate of the composite trapezoidal rule.

Test the vectorized version also on $\int_0^1 e^{-x^2} \sin(x) dx$.

For sufficiently large number of function evaluations, compare the execution times for the version of exercise 1 with the vectorized version.

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about sympy

- SymPy is pure Python package for symbolic computation, integrated in SageMath and part of the SciPy stack.
- The *pure* means that, in contrast to SageMath, no modifications to the Python scripting language have been made.
- SageMath is licensed under the GNU GPL, whereas the license of SymPy is BSD.
- A comparison of SymPy versus SageMath is given at <https://github.com/sympy/sympy/wiki/SymPy-vs.-Sage>.
- To try online point your browser to <http://live.sympy.org>.
- A short introduction in book format (57 pages) is *Instant SymPy Starter* by Ronan Lamy, Packt Publishing, 2013.

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making integration rules

An integration rule with 3 function evaluations:

$$\int_a^b f(x) dx \approx w_a f(a) + w_m f\left(\frac{a+b}{2}\right) + w_b f(b)$$

We evaluate f at a , $(a+b)/2$, and b .

We look for 3 weights: w_a , w_m , and w_b .

With 3 unknown weights we can require that all quadratics are integrated correctly because:

- 1 the integration operator is a linear operator and
- 2 it suffices to require that the 3 basic functions 1, x , and x^2 are integrated correctly.

solving a linear system

$$\int_a^b 1 dx = b - a = w_0 + w_1 + w_2$$
$$\int_a^b x dx = \frac{b^2}{2} - \frac{a^2}{2} = w_0 a + w_1 \left(\frac{a+b}{2} \right) + w_2 b$$
$$\int_a^b x^2 dx = \frac{b^3}{3} - \frac{a^3}{3} = w_0 a^2 + w_1 \left(\frac{a+b}{2} \right)^2 + w_2 b^2$$

In matrix format:

$$\begin{bmatrix} 1 & a & a^2 \\ 1 & (a+b)/2 & ((a+b)/2)^2 \\ 1 & b & b^2 \end{bmatrix} \begin{bmatrix} w_0 \\ w_1 \\ w_2 \end{bmatrix} = \begin{bmatrix} b-a \\ b^2/2 - a^2/2 \\ b^3/3 - a^3/3 \end{bmatrix}$$

using sympy

```
from sympy import var, Function
A, B, WA, WM, WB = var('A, B, WA, WM, WB')
RULE = lambda f: WA*f(A) + WM*f((A+B)/2) + WB*f(B)
F = Function('F')
print('making the rule', RULE(F))
# the basic functions are 1, x, and x**2
B0 = lambda x: 1
B1 = lambda x: x
B2 = lambda x: x**2
# require that B0, B1, B2 are integrated exactly
from sympy import integrate
X = var('X')
E0 = RULE(B0) - integrate(B0(X), (X, A, B))
E1 = RULE(B1) - integrate(B1(X), (X, A, B))
E2 = RULE(B2) - integrate(B2(X), (X, A, B))
```

script makerule.py continued

```
print('solving 3 equations :')
print(E0, '== 0')
print(E1, '== 0')
print(E2, '== 0')
# the equations are easy to solve:
from sympy import solve, Subs, factor
R = solve((E0, E1, E2), (WA, WM, WB))
print(R)
```

the output of the script:

```
solving 3 equations :
A - B + WA + WB + WM == 0
A**2/2 + A*WA - B**2/2 + B*WB + WM*(A/2 + B/2) == 0
A**3/3 + A**2*WA - B**3/3 + B**2*WB \
    + WM*(A/2 + B/2)**2 == 0
{WA: -A/6 + B/6, WM: -2*A/3 + 2*B/3, WB: -A/6 + B/6}
```

testing the rule

```
V = RULE(F)
S = Subs(V, (WA, WM, WB), (R[WA], R[WM], R[WB])).doit()
FORMULA = factor(S)
print 'Simpson formula :', FORMULA

from sympy import lambdify
SIMPSON = lambdify((F, A, B), FORMULA)

# verifying if every quadric is integrated exactly
C0, C1, C2 = var('C0, C1, C2')
QUADRIC = lambda x: C0 + C1*x + C2*x**2
from sympy import simplify
APPROX = simplify(SIMPSON(QUADRIC, A, B))
print('approximation :', APPROX)
EXACT = integrate(QUADRIC(X), (X, A, B))
print('  exact value :', EXACT)
print('    the error :', APPROX - EXACT)
```

the Simpson rule

end of output of the script `makerule.py`:

```
Simpson formula : -(A - B)*(F(A) + F(B) \
    + 4*F(A/2 + B/2))/6
approximation : -0.3333333333333333*A**3*C2 - 0.5*A**2*C1 \
    - 1.0*A*C0 + 0.3333333333333333*B**3*C2 + 0.5*B**2*C1 \
    + 1.0*B*C0
exact value : -A**3*C2/3 - A**2*C1/2 - A*C0 \
    + B**3*C2/3 + B**2*C1/2 + B*C0
the error : 0
```

We derived the Simpson rule:

$$\int_a^b f(x)dx \approx \frac{b-a}{6} \left[f(a) + 4f\left(\frac{a+b}{2}\right) + f(b) \right].$$

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default values

Examples of default values are

- output & tests for developing & debugging
- numerical tolerances and parameters

```
>>> def diff(f, x, h=1.0e-6):  
...     return (f(x+h)-f(x))/h  
...  
>>> from math import sin  
>>> diff(sin, 0)  
0.99999999999998334  
>>> diff(sin, 0, 1.0e-4)  
0.99999999983333334  
>>> diff(sin, 0, 1.0e-10)  
1.0
```

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numerical integration in scipy

The module `scipy.integrate.quadpack` exports a general purpose technique from the library QUADPACK.

R. Piessens, E. de Doncker-Kapenga, C. W. Überhuber, and D. Kahaner:

QUADPACK: A subroutine package for automatic integration.
Springer-Verlag, 1983.

QUADPACK is a Fortran library.

License: public domain.

scipy.integrate.romberg

```
>>> from scipy.integrate import romberg
>>> from scipy import exp, sin
>>> f = lambda x: exp(-x**2)*sin(x)
>>> r = romberg(f, 0, 1, show=True)
```

Romberg integration of <function vfunc at 0x1016f7cf8> from [0, 1]

Steps	StepSize	Results
1	1.000000	0.154780
2	0.500000	0.264078 0.300511
4	0.250000	0.287239 0.294960 0.294590
8	0.125000	0.292845 0.294714 0.294697 0.294699
16	0.062500	0.294236 0.294699 0.294698 0.294698 0.294698
32	0.031250	0.294583 0.294698 0.294698 0.294698 0.294698 0.294698

The final result is 0.29469818225 after 33 function evaluations.

```
>>> r
0.29469818224962369
```

scipy.integrate.simps

```
>>> from scipy.integrate import simps
>>> from scipy import exp, sin
>>> f = lambda x: exp(-x**2)*sin(x)
>>> from scipy import linspace
>>> x = linspace(0,1,30); y = f(x)
>>> simps(y,x)
0.29469711257835451
>>> x = linspace(0,1,60); y = f(x)
>>> simps(y,x)
0.29469806974810181
>>> x = linspace(0,1,120); y = f(x)
>>> simps(y,x)
0.29469816939917287
>>> x = linspace(0,1,240); y = f(x)
>>> simps(y,x)
0.29469818071537968
```

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arguments of variable length

Consider the area computation of a square or rectangle.

The dimensions of a rectangle are length and width, but for a square we only need the length.

→ functions whose number of arguments is variable.

The arguments which may or may not appear when the function is called are collected in a tuple.

Python syntax:

```
def < name > ( < args > , * < tuple > ) :
```

The name of the `tuple` must

- appear after all other arguments `args`,
- and be preceded by `*`.

area of square or rectangle

```
def area ( length , *width ):  
    """  
    returns area of rectangle  
    """  
    if len(width) == 0:           # square  
        return length**2  
    else:                         # rectangle  
        return length*width[0]
```

Observe the different meanings of * !

```
print('area of square or rectangle')  
L = int(input('give length : '))  
W = int(input('give width : '))  
if W == 0:  
    A = area(L)  
else:  
    A = area(L, W)  
print('the area is', A)
```

using keywords

If arguments are optional, then we may identify the extra arguments of a function with keywords.

Instead of `A = area(L, W)`
we require `A = area(L, width=W)`.

Python syntax:

```
def < f > ( < a > , * < t > , ** < dict > ) :
```

The name of the dictionary `dict` must

- appear at the very end of the arguments,
- and be preceded by `**`.

optional arguments

```
def area ( length , **width ):  
    """  
    returns area of rectangle  
    """  
    if len(width) == 0:           # square  
        return length**2  
    else:                         # rectangle  
        result = length  
        for each in width:  
            result *= width[each]  
        return result
```

observe the access to the dictionary ...

```
# input of L and W omitted  
if W == 0:  
    A = area(L)  
else:  
    A = area(L, width=W)  
print('the area is', A)
```

Calling `area(L, W)` no longer possible.

checking the formal parameter name

```
def area ( length , **width ):  
    """  
    returns area of rectangle  
    """  
    if len(width) == 0:                # square  
        return length**2  
    else:                               # rectangle  
        result = length  
        if 'width' in width:  
            result *= width['width']  
            return result  
        else:  
            print('Please provide width.')            return -1
```

the main program

```
print('area of square or rectangle')
L = int(input('give length : '))
W = int(input('give width (0 if square) : '))
if W == 0:
    A = area(L)
else:
    A = area(L, width=W)
print('the area is', A)
if W != 0:
    print('the next call fails...')
    A = area(L, h=W)
    print('the returned value is', A)
```

Summary + Additional Exercises

SciPy provides a Python interface to QUADPACK, public domain software for numerical quadrature.

Additional Exercises:

- Let $H(x) = 0$ for $x < 0$ and $H(x) = 1$ for $x \geq 0$.
Use `lambda` to define `H`.
- Write your own Python code for the composite Simpson rule.
The input parameters are `f`, `a`, `b`, and `n`, the number of function evaluations.
Compare with `scipy.integrate.simps`.
- To integrate $f(x) = e^{-x^2} \sin(x)$ over $[0, 1]$, `romberg` is clearly superior over `simps`.
Do `help(quad)` **after** `from scipy.integrate import quad` and compare the performance of this general-purpose function to `romberg` and `simps`.

more exercises

- 6 Extend your Python function for the composite Simpson rule with an estimate for the error.
- 7 Adjust the `sympy` script to compute an integration rule that integrates all cubics exactly.
- 8 Develop a function to compute the volume of a cube, or general parallelepiped. For a cube, only one parameter will be given, otherwise, the user must specify length, width, and height of the parallelepiped.