

All-Pairs Shortest Paths

Problem: G is a weighted graph or digraph with n vertices, which for simplicity we label simply $1, 2, \dots, n$.

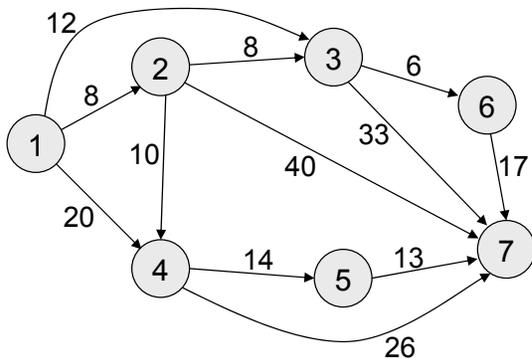
We are given the adjacency matrix $W = (w_{ij})$, w_{ij} = weight of edge from i to j (∞ if no such edge, 0 if $i = j$). All weights are positive.

Find the distance matrix $D = (d_{ij})$, d_{ij} = distance from i to j .

Idea: For $k = 0, 1, \dots, n$, let

$short_k(i, j)$ = shortest path from i to j all of whose intermediate vertices lie in the set $\{1, 2, \dots, k\}$.

d_{ij}^k = length of $short_k(i, j)$.



$$\begin{aligned}
 d_{17}^0 &= \infty \\
 d_{17}^1 &= \infty \\
 d_{17}^2 &= 48 \\
 d_{17}^3 &= 45 \\
 d_{17}^4 &= 44 \\
 d_{17}^5 &= 44 \\
 d_{17}^6 &= 35 \\
 d_{17}^7 &= 35
 \end{aligned}$$

$k = 0$: $short_0(i, j)$ = edge from i to j .

$$d_{ij}^0 = w_{ij}.$$

$k = n$: $short_n(i, j)$ = shortest path from i to j .

$$d_{ij}^n = d_{ij}.$$

Initially, we know all the d_{ij}^0 .

Our goal is to find all the d_{ij}^n .

How can we find all of the d_{ij}^k , assuming we already know the d_{ij}^{k-1} ?

Case 1: k is not an intermediate vertex on $short_k(i, j)$.

$$short_k(i, j) = short_{k-1}(i, j)$$

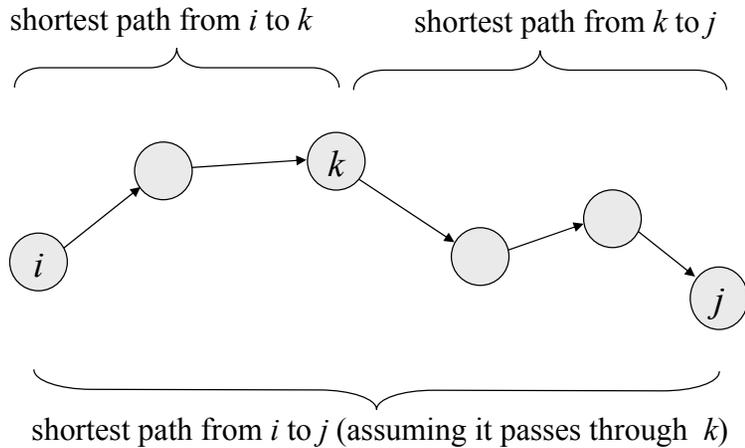
$$d_{ij}^k = d_{ij}^{k-1}.$$

} Vertex k doesn't help. (Always the case if $k = i$ or $k = j$.)

Case 2: k is an intermediate vertex on $short_k(i, j)$.

$$short_k(i, j) = short_{k-1}(i, k) + short_{k-1}(k, j).$$

$$d_{ij}^k = d_{ik}^{k-1} + d_{kj}^{k-1}.$$



Which case applies, case 1 or case 2?

Answer: Whichever minimizes d_{ij}^k .

$$d_{ij}^k = \min(d_{ij}^{k-1}, d_{ik}^{k-1} + d_{kj}^{k-1})$$

If we let

$$p_{ij}^k = \begin{cases} \text{true} & \text{if } d_{ik}^{k-1} + d_{kj}^{k-1} \text{ produces the minimum above,} \\ \text{false} & \text{otherwise,} \end{cases}$$

then

p_{ij}^k is true if and only if k is an intermediate point of $short_k(i, j)$.

Rather than compute all the p_{ij}^k , the algorithm below computes

$p_{ij} =$ largest k for which p_{ij}^k is true, or 0 if p_{ij}^k is false for all k .

Note

$p_{ij} =$ the highest-numbered intermediate point on the shortest path from i to j , or 0 if there are no intermediate points.

We can compute all the d_{ij}^k and p_{ij} in $\Theta(n^3)$ time by:

```

for ( $i = 1, 2, \dots, n$ )
  for ( $j = 1, 2, \dots, n$ )
     $d_{ij}^0 = w_{ij}$ ;
     $p_{ij} = 0$ ;
  for ( $k = 1, 2, \dots, n$ )
    for ( $i = 1, 2, \dots, n$ )
      for ( $j = 1, 2, \dots, n$ )
        if ( $d_{ik}^{k-1} + d_{kj}^{k-1} < d_{ij}^{k-1}$ )
           $d_{ij}^k = d_{ik}^{k-1} + d_{kj}^{k-1}$ ;
           $p_{ij} = k$ ;
        else
           $d_{ij}^k = d_{ij}^{k-1}$ ;

```

The matrix $D = (d_{ij}^n)$ is the distance matrix, and the matrix $P = (p_{ij})$ has the information needed to find the shortest path between any pair of points.

Using the matrix P , we may print the shortest path from i to j :

```
print(i);
print_intermediate_points(i,j);
print(j);

void print_intermediate_points( int i, int j)
    k = pij;
    if ( k > 0 )
        print_intermediate_points( i, k);
        print( k);
        print_intermediate_points( k,j);
    return;
```

Our algorithm for computing D and P uses $\Theta(n^3)$ space. We can reduce space (but not time) to $\Theta(n^2)$ by updating the d_{ij}^k in place.

Consider a single pass through the outer loop (fixed k).

d_{ij} doesn't change if $i=k$ or $j=k$, so there is no problem of using the new value of d_{ik} or d_{kj} when we need the old.

```
for ( i = 1,2,...,n )
    for ( j = 1,2,...,n )
        dij = wij;
        pij = 0;
for ( k = 1,2,...,n )
    for ( i = 1,2,...,n )
        for ( j = 1,2,...,n )
            if ( dik + dkj < dij )
                dij = dik + dkj;
                pij = k;
```