

Geometry and dynamics of surface homeomorphisms.

Chris Leininger (UIUC)

October 1, 2011

Surfaces are everywhere



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- ▶ Surface of the earth – a *sphere*.



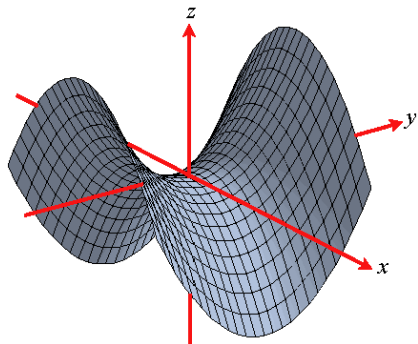
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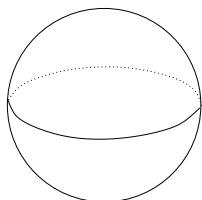


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- ▶ Surface of the earth – a *sphere*.
- ▶ Surface of a doughnut – a *torus*.
- ▶ Solutions to $z = y^2 - x^2$ in \mathbb{R}^3 .

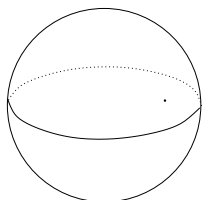
“Definition”: A *surface* is a subset $S \subset \mathbb{R}^3$ that “looks like” the plane near any point.

First definition



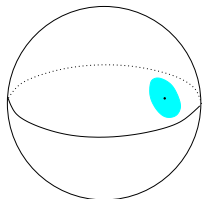
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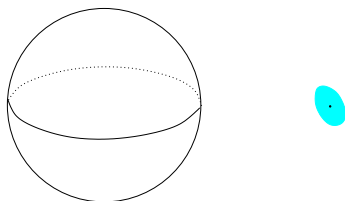
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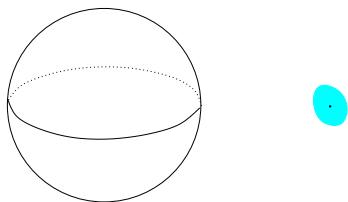
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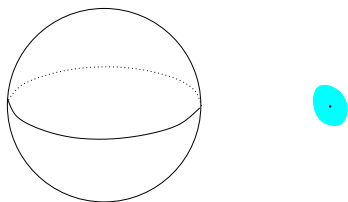
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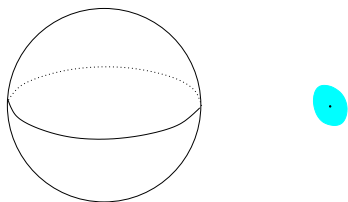
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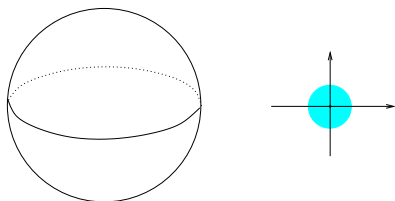
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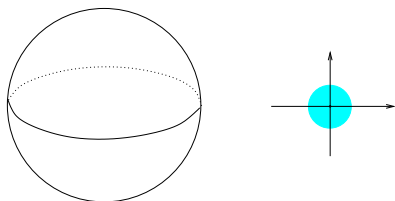
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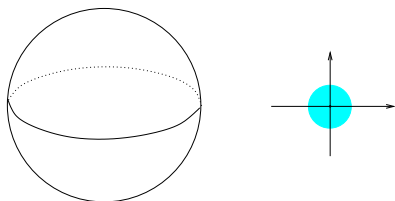
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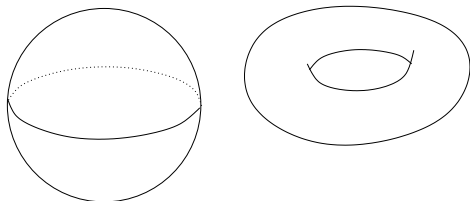
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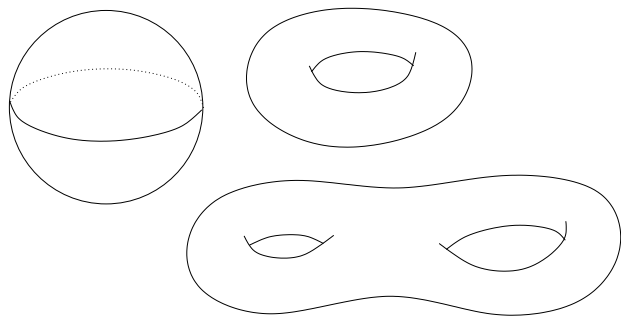
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More examples

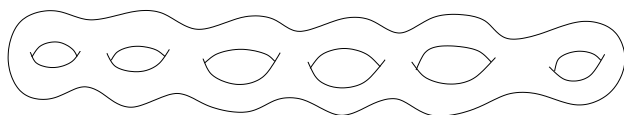
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More examples...

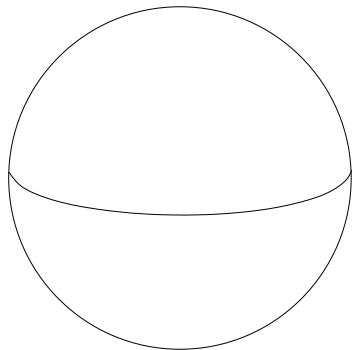
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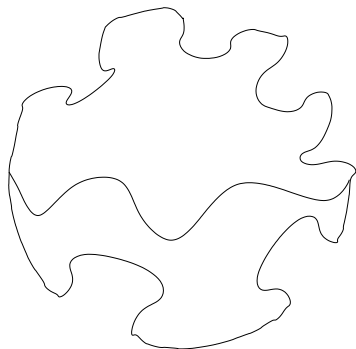
More examples... a *genus 6* surface.

Which surfaces are the same?



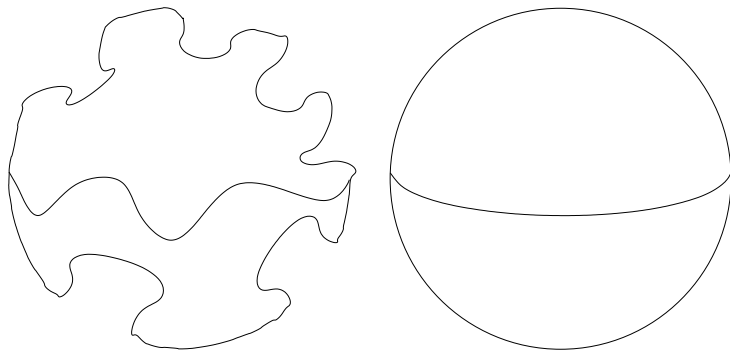
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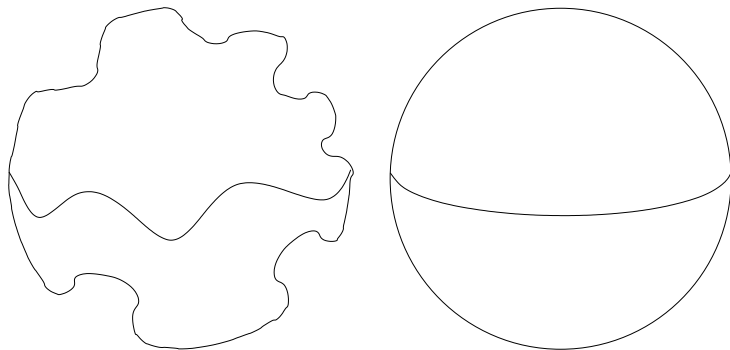
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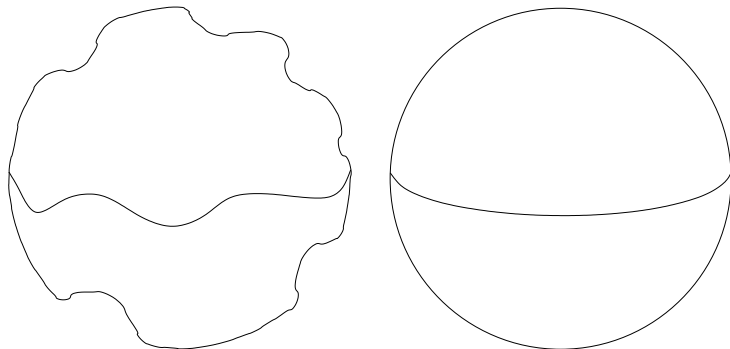
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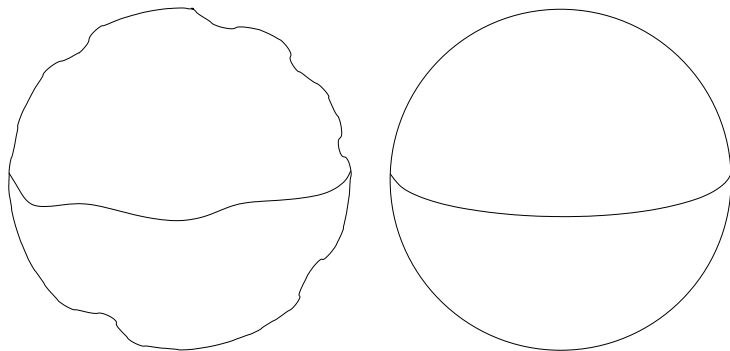
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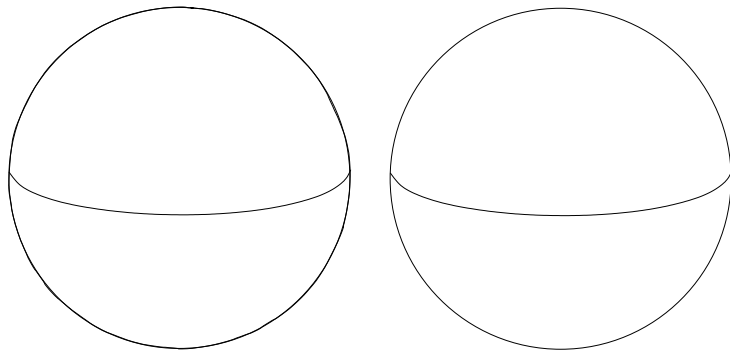
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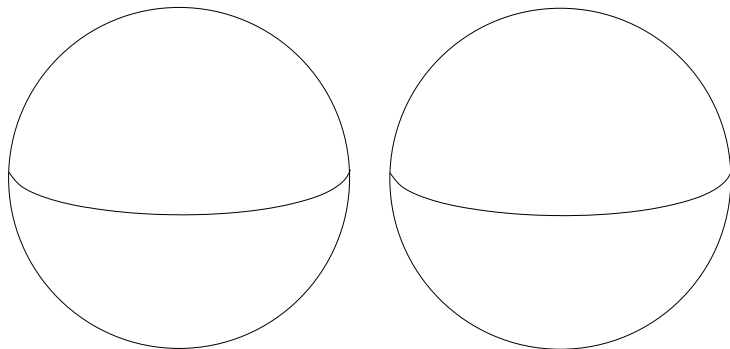
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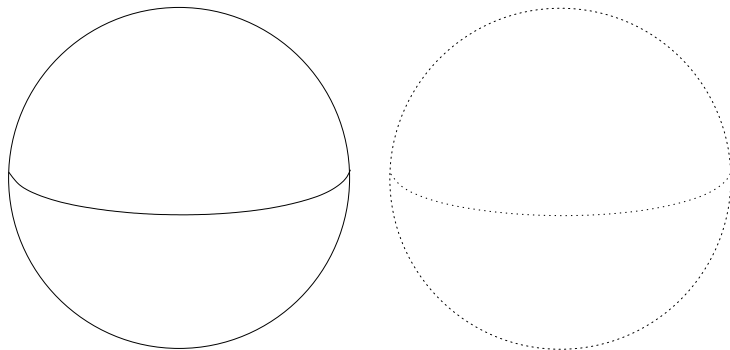
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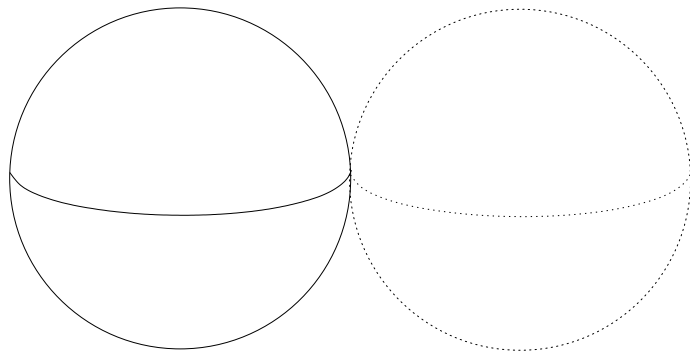
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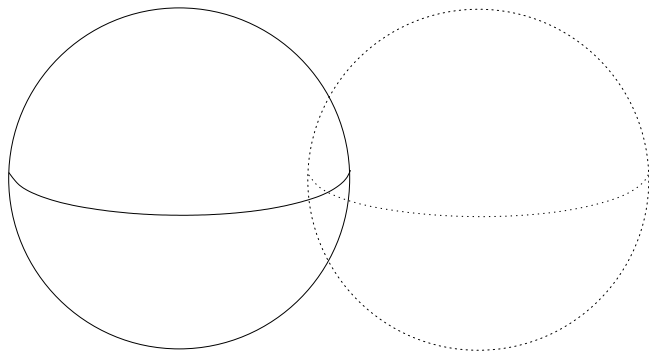
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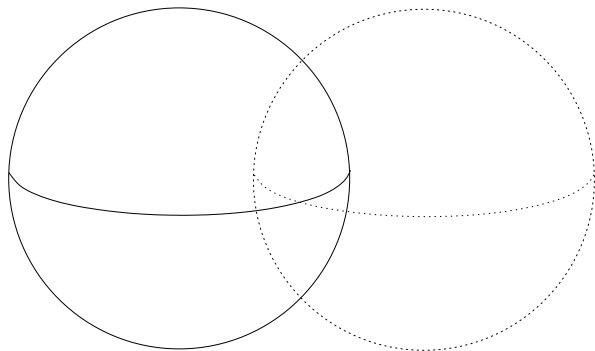
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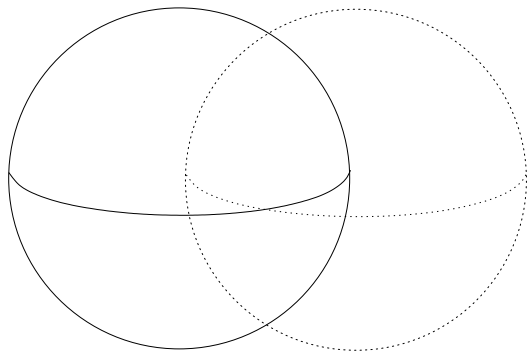
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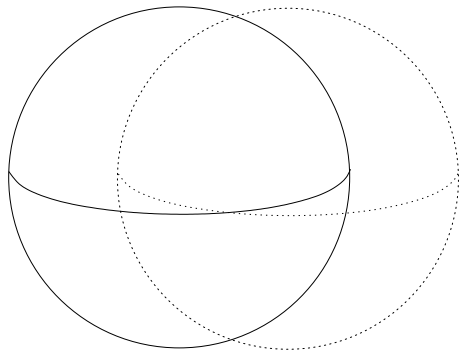
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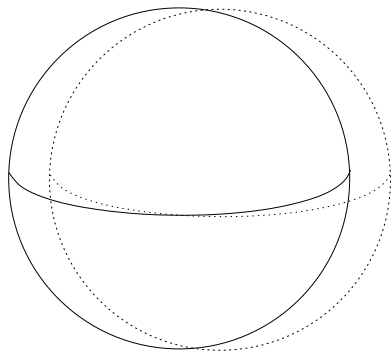
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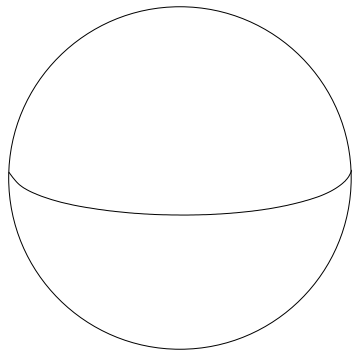
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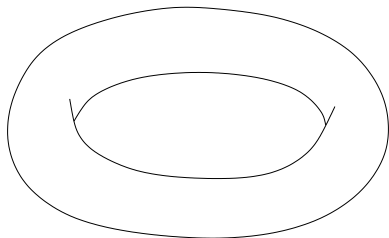
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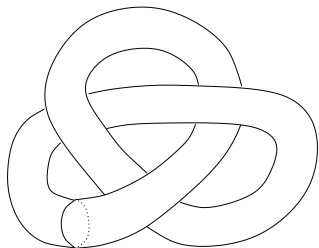
Not general enough...

Another example



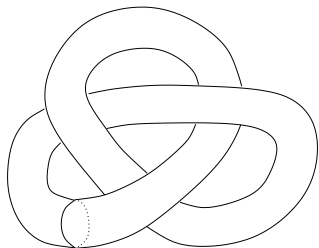
We also want this surface

Another example



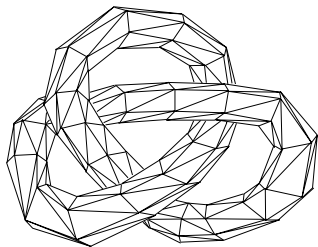
We also want this surface and this surface to be the same.

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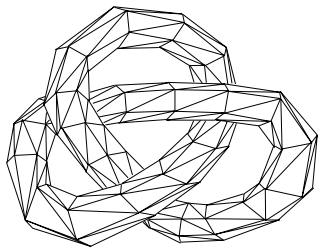
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To see this, deform this surface to

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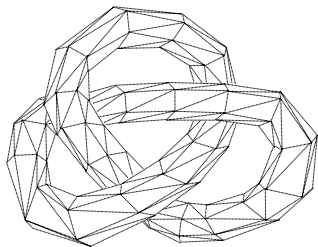
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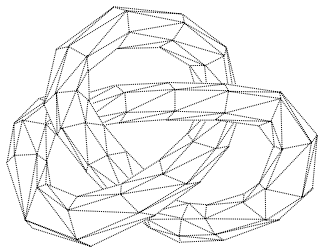
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view it as a rectangle....

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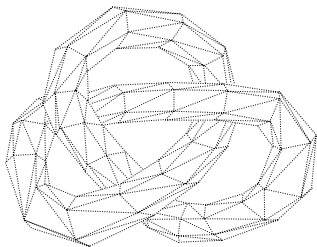
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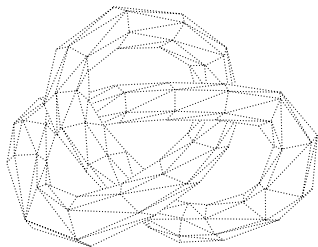
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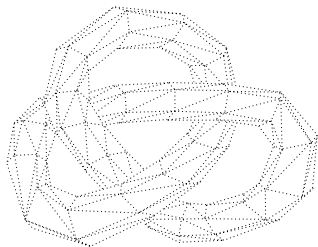
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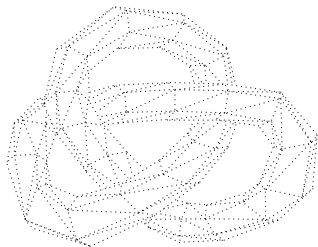
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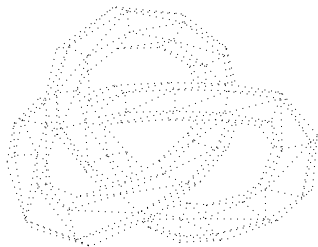
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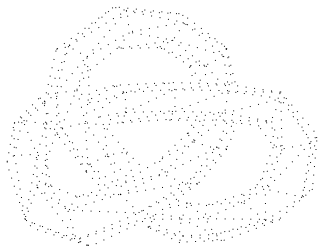
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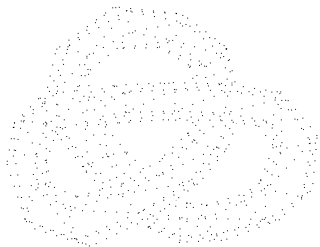
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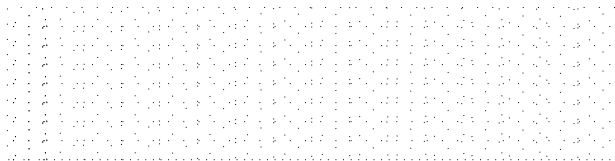
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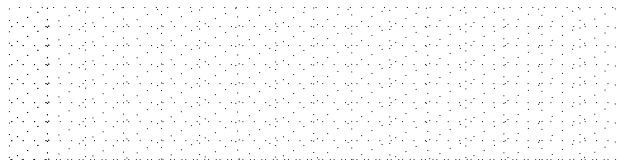
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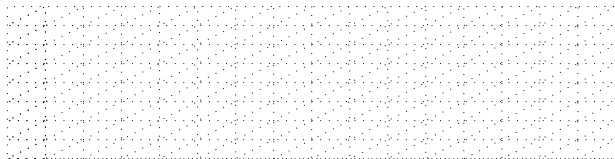
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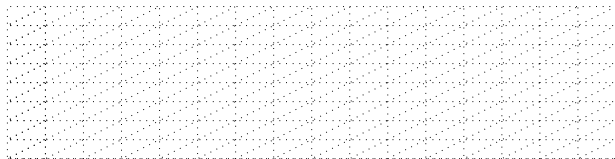
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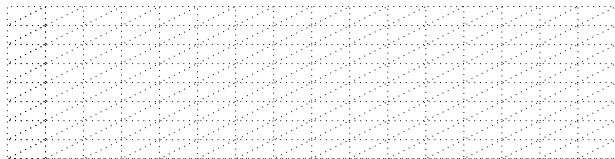
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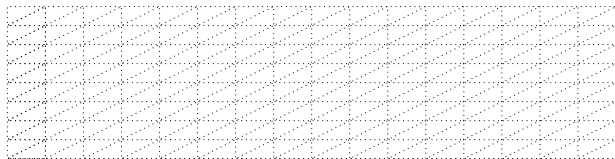
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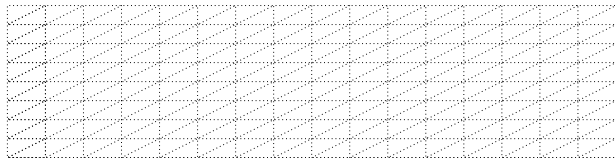
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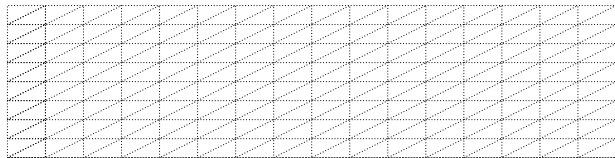
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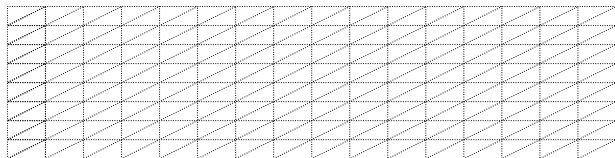
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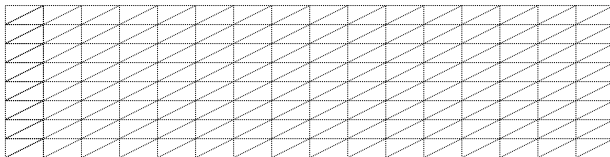
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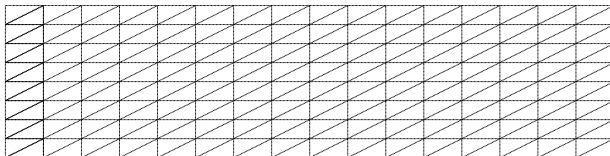
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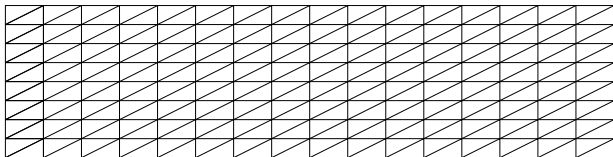
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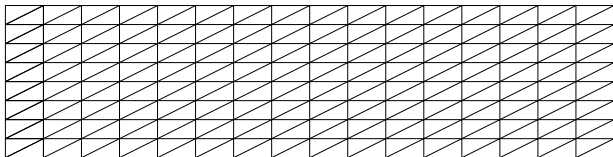
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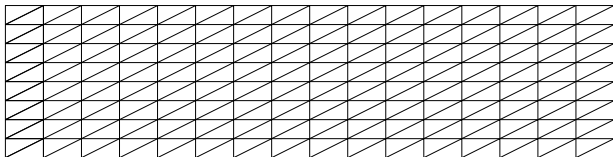
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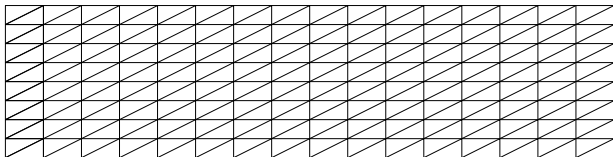
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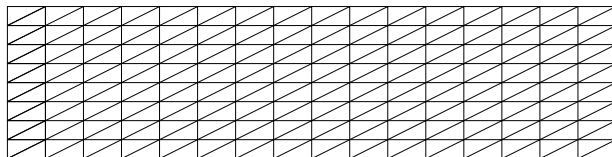
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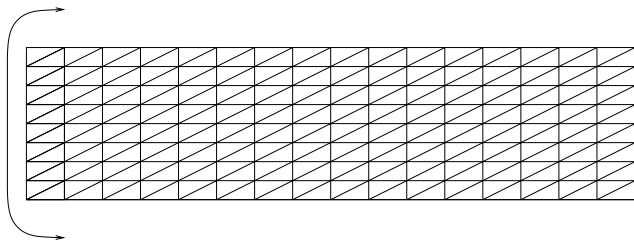
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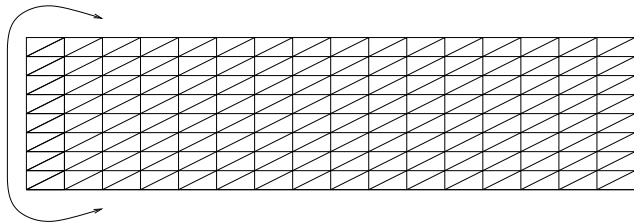
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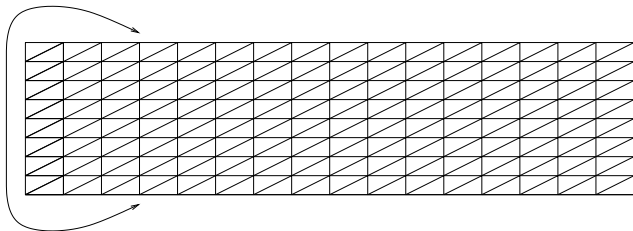
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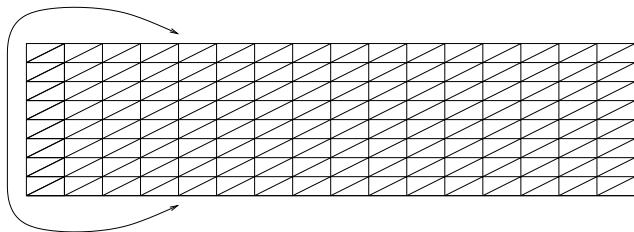
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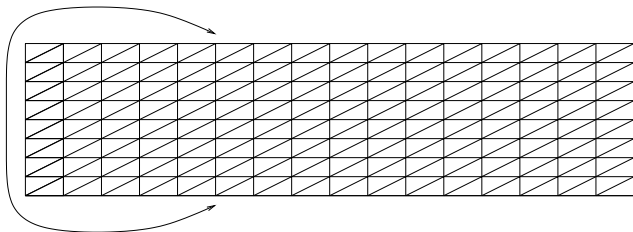
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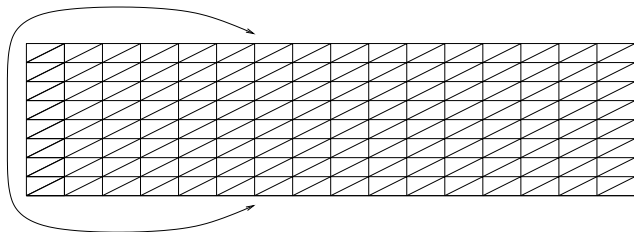
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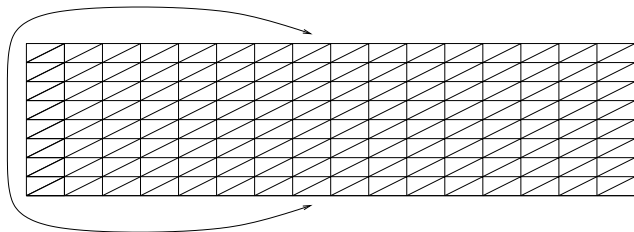
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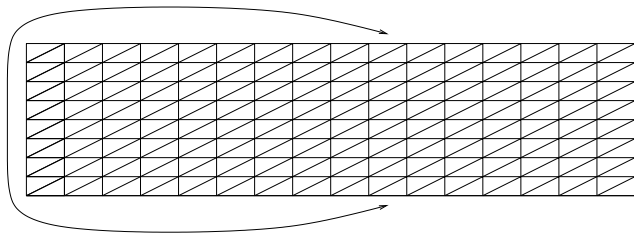
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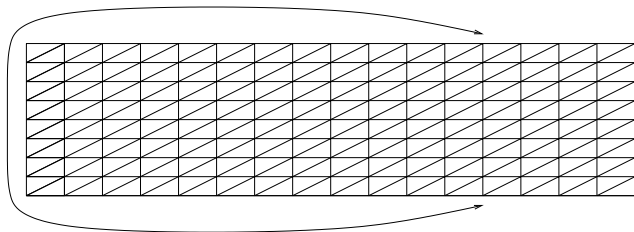
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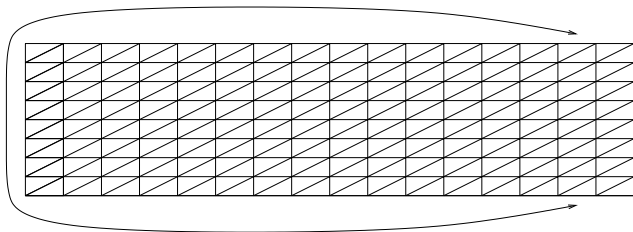
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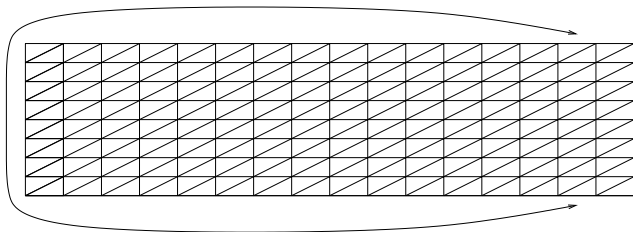
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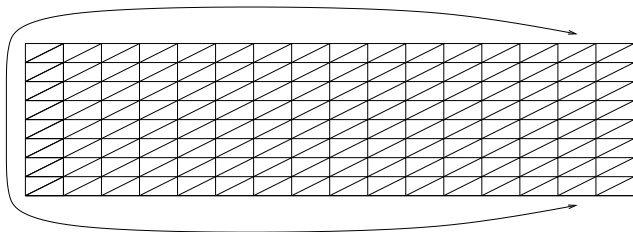
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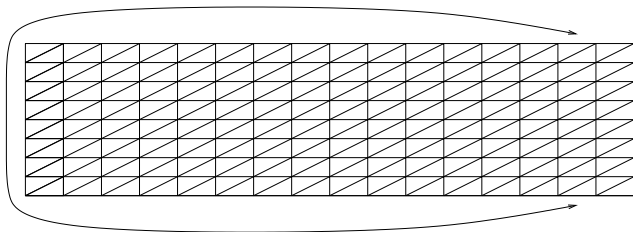
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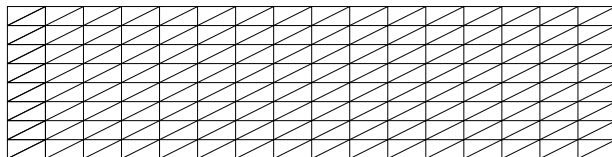
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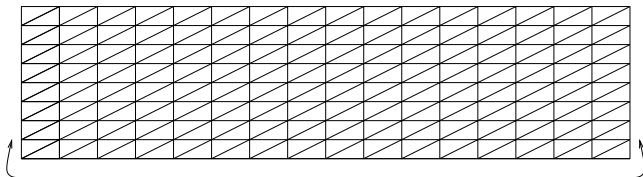
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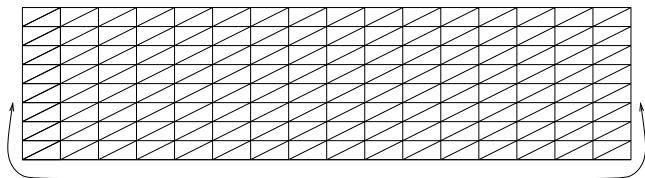
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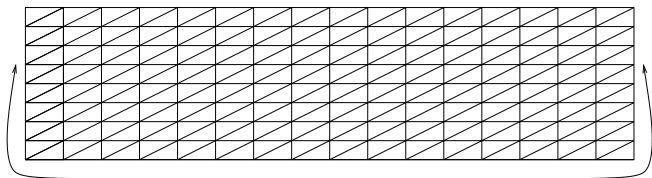
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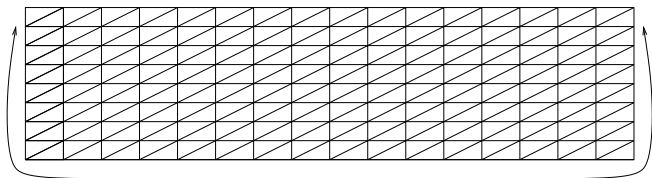
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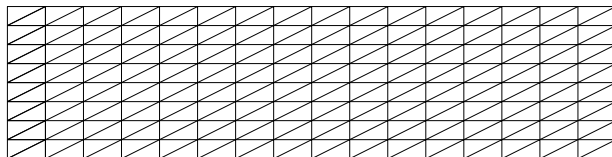
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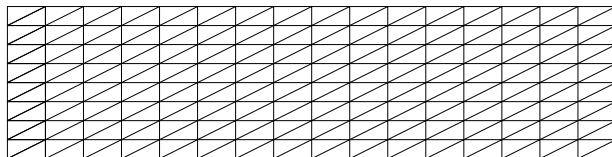
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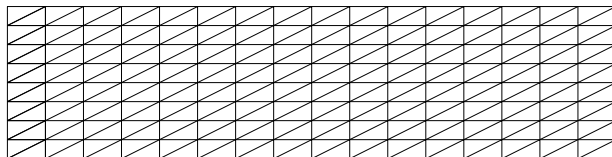
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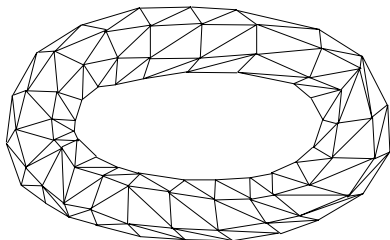
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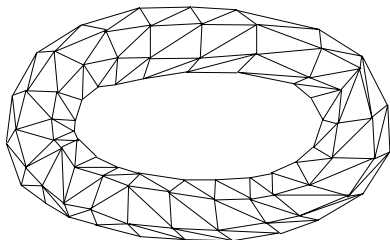
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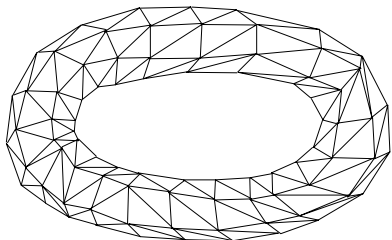
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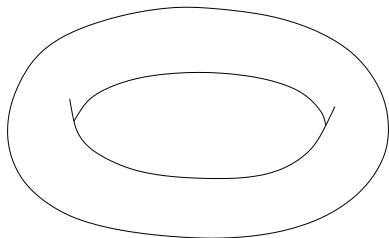
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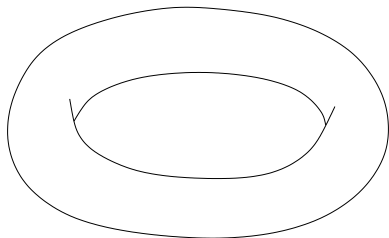
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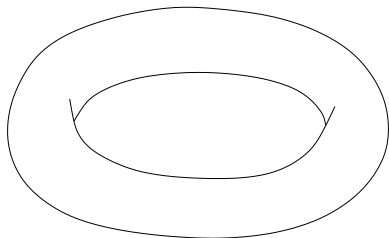
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Definition

$S \subset \mathbb{R}^3$ is a *surface* if for all $x \in S$ there is an $\epsilon > 0$ so that the set

$$B_\epsilon(x) = \{z \in \mathbb{R}^3 \mid |z - x| < \epsilon\}$$

is homeomorphic to the unit disk in \mathbb{R}^2 .

Classification Theorem

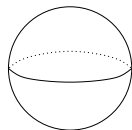
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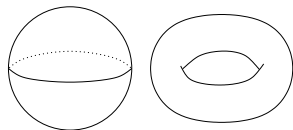
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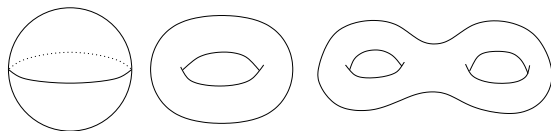
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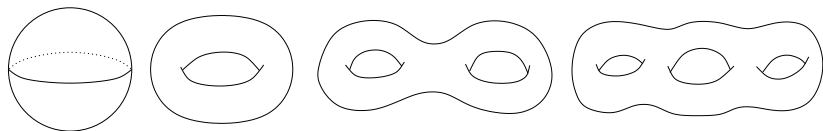
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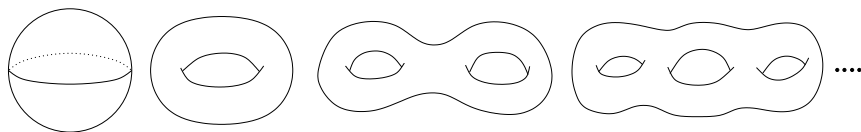
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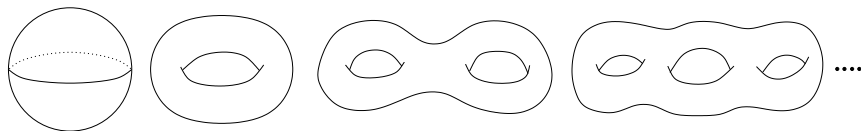
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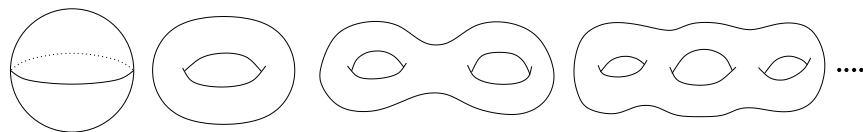


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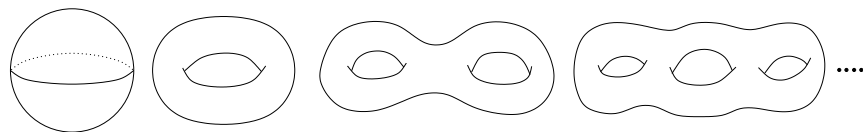


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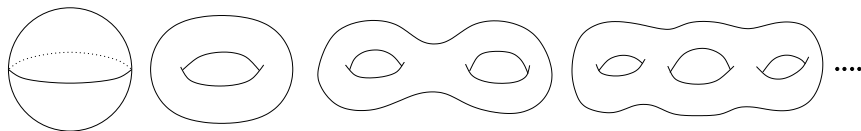


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- ▶ Connected \Rightarrow any 2 points connected by a path.

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Can use surfaces to study 3-manifolds.

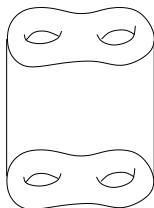
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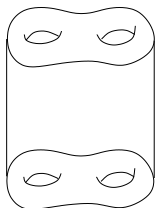
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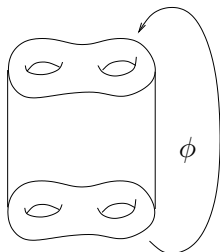
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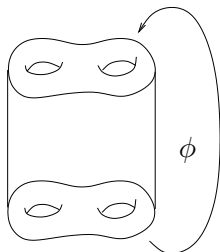
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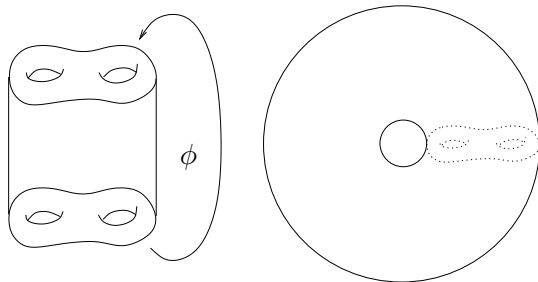


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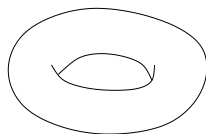
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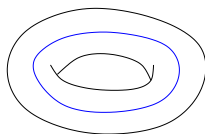
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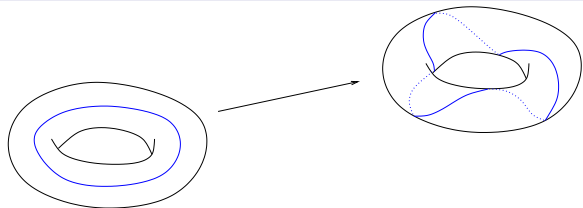
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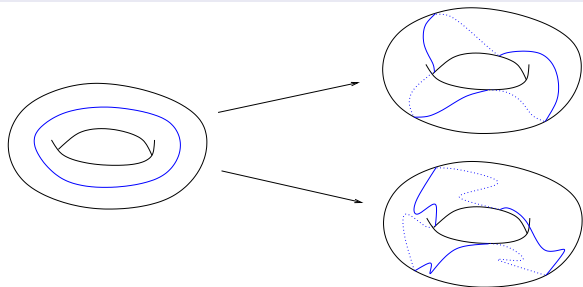
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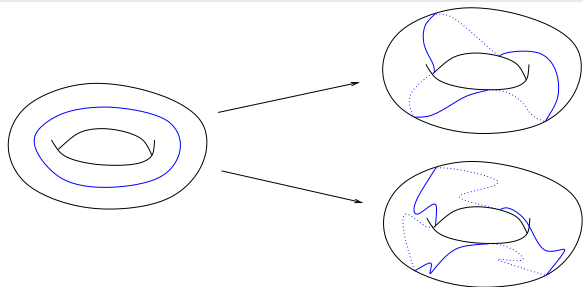
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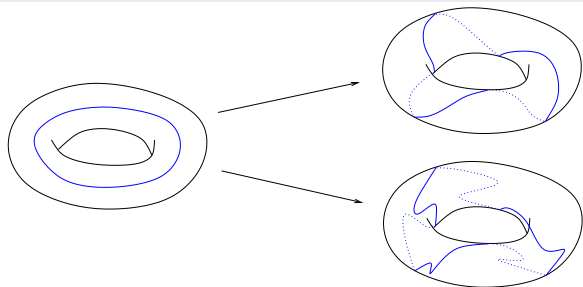
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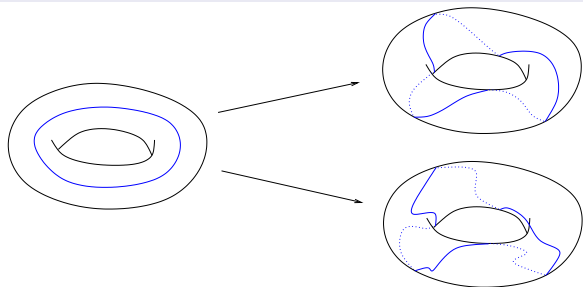
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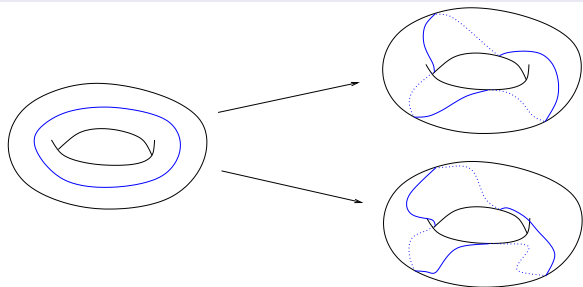
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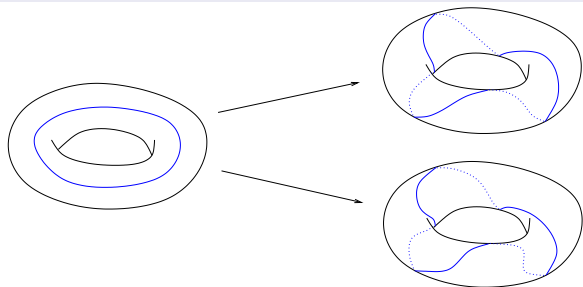
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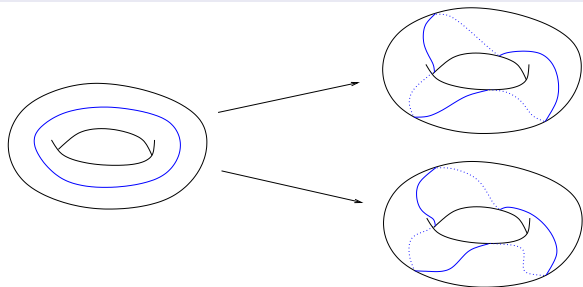
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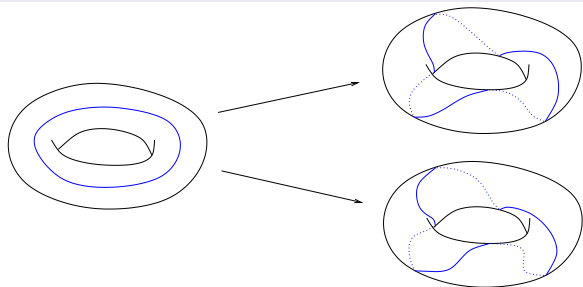
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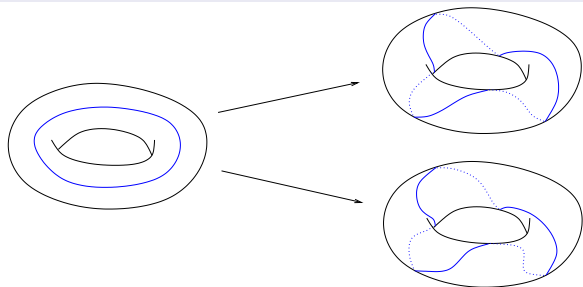
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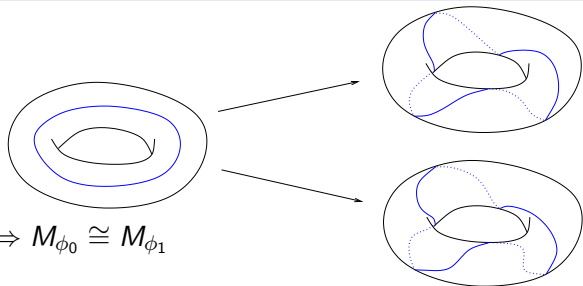
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Fact: $\phi_0 \simeq \phi_1 \Rightarrow M_{\phi_0} \cong M_{\phi_1}$

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- ▶ Generated (almost) by *Dehn twists*.

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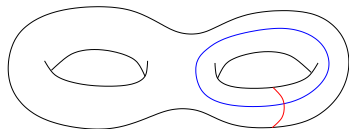
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$$\text{MCG}(S) = \{ \phi : S \rightarrow S \mid \phi \text{ a homeomorphism} \} / \simeq$$

Facts.

- ▶ $\text{MCG}(S)$ is a group – a quotient group of $\text{Homeo}(S)$.
- ▶ For the sphere S , $\text{MCG}(S) = \{[I], [-I]\}$.
- ▶ For all other compact connected S , $|\text{MCG}(S)| = \infty$
- ▶ Generated (almost) by *Dehn twists*. *Ex:*



Mapping class group

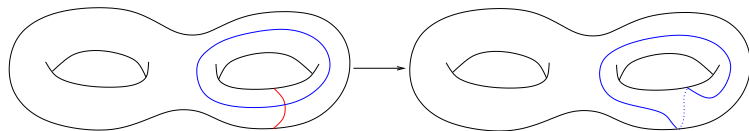
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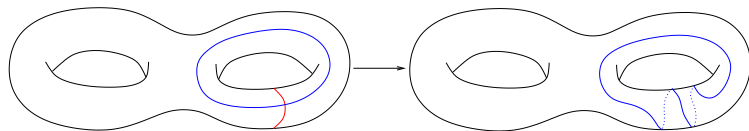
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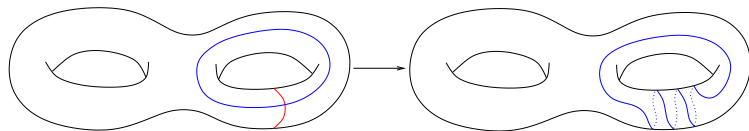
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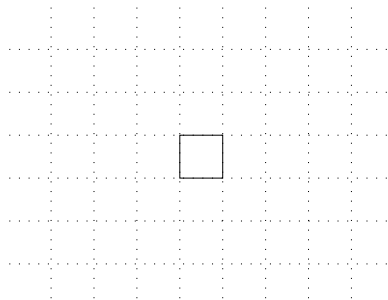
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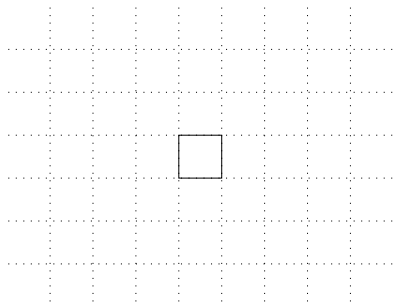
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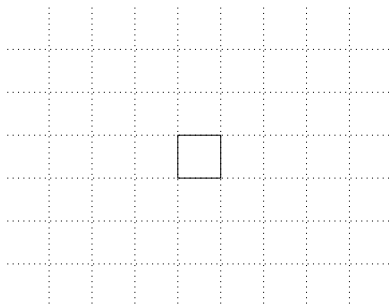


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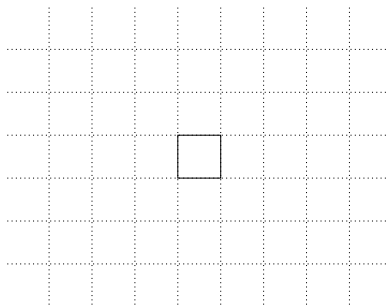


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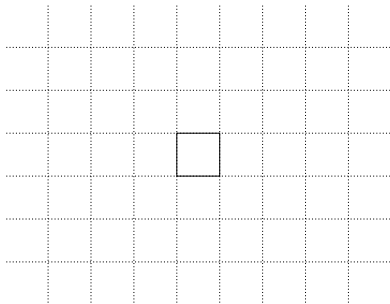
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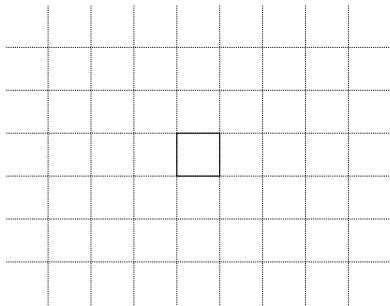
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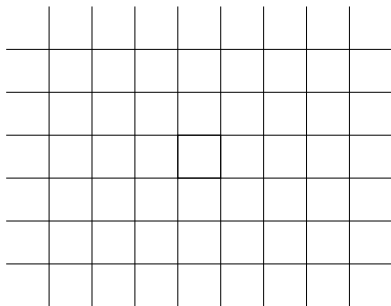
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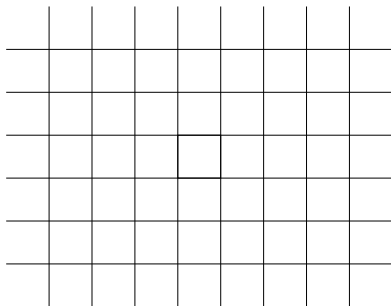
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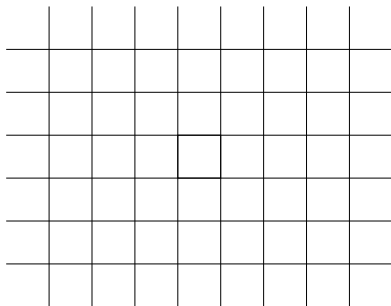
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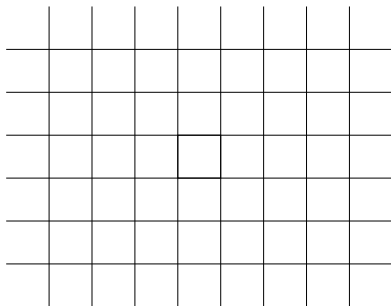
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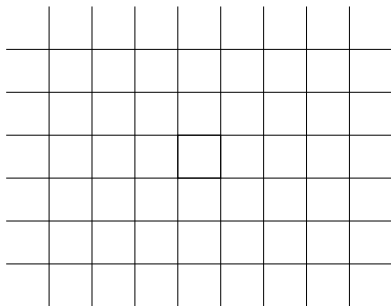
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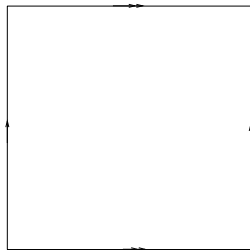
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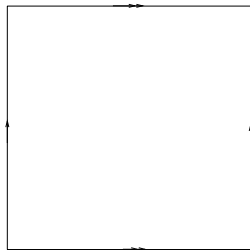
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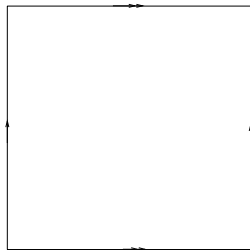


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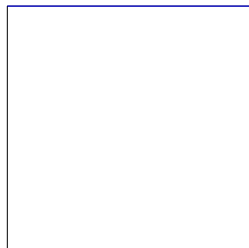
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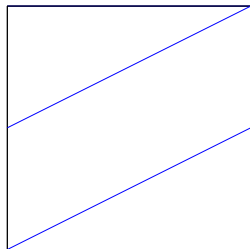
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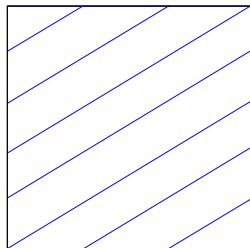
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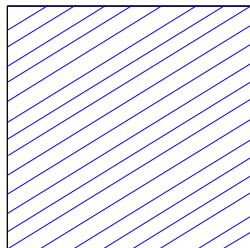
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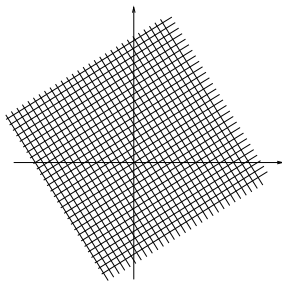
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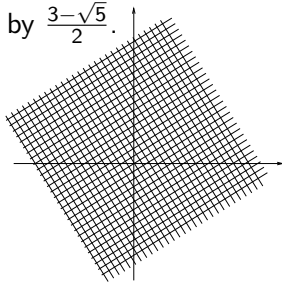
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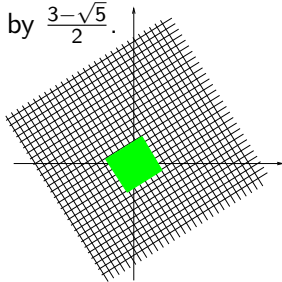
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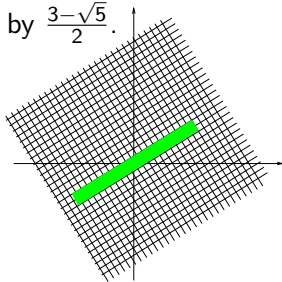
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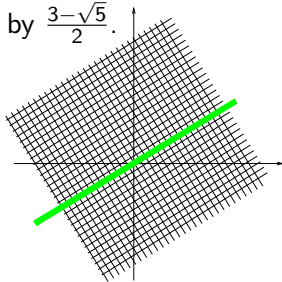
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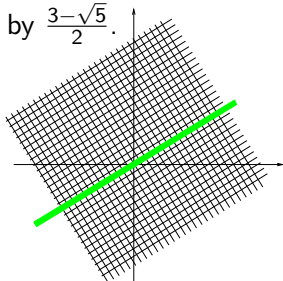
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Classification of mapping classes

Theorem (Thurston)

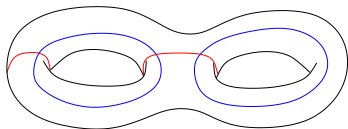
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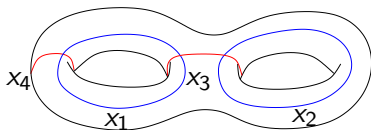
In third (generic) case, can actually assume ϕ looks like

$\begin{pmatrix} \lambda & 0 \\ 0 & 1/\lambda \end{pmatrix}$ locally. Third type is called *pseudo-Anosov*.

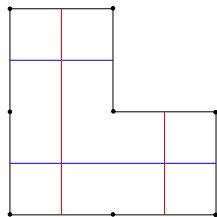
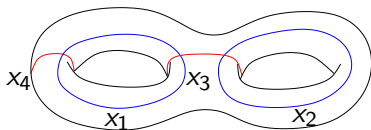
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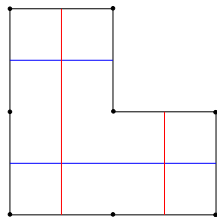
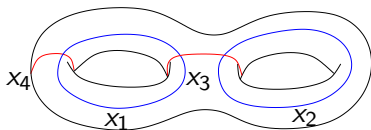


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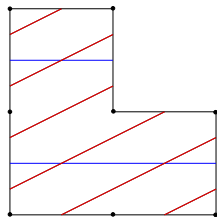
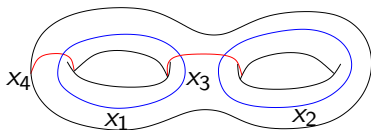
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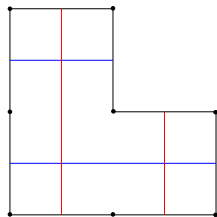
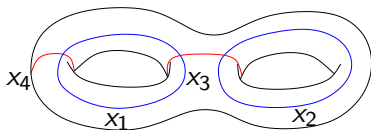
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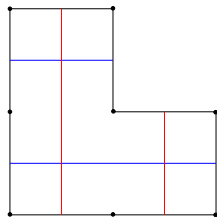
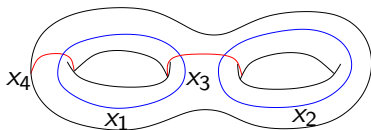
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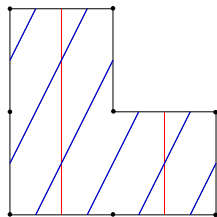
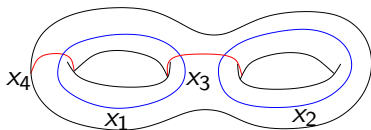
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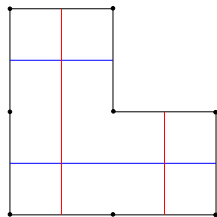
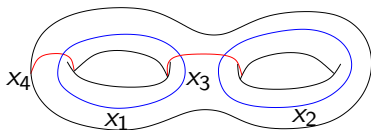
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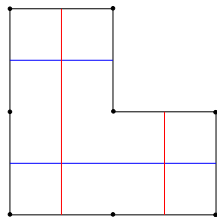
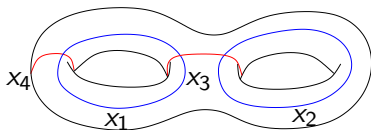
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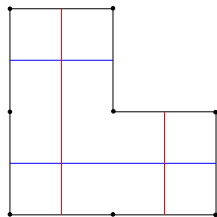
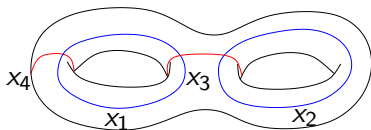
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- ▶ For any $g \geq 1$ there are pseudo-Anosov homeomorphisms on S_g , a genus g surface, $\phi : S_g \rightarrow S_g$ for which

$$\lambda(\phi) \leq \sqrt[g]{4}$$

Mapping tori

How does $\lambda(\phi)$ affect M_ϕ ?

Theorem

For any $L > 0$, the set of mapping tori

$$\bigcup_{g \geq 1} \{M_\phi \mid \phi : S_g \rightarrow S_g, \lambda(\phi) < \sqrt[g]{L}\}$$

contains only finitely many homeomorphism types of 3-manifolds.*

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$$\bigcup_{g \geq 1} \{M_\phi \mid \phi : S_g \rightarrow S_g, \lambda(\phi) < \sqrt[g]{L}\}$$

contains only finitely many homeomorphism types of 3-manifolds.*

Fixed $g \Rightarrow$ finitely many $\phi : S_g \rightarrow S_g$ with $\lambda(\phi) \leq \sqrt[g]{L}$.

How does $\lambda(\phi)$ affect M_ϕ ?

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$\forall L \geq 4, g \geq 1$ there is $\phi : S_g \rightarrow S_g$ with $\lambda(\phi) \leq \sqrt[g]{L}$.

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*technical point: must puncture surfaces.

Final remarks

- ▶ M_ϕ admits a “geometric structure” which is determined by the type of ϕ from the classification theorem: pseudo-Anosov ϕ have hyperbolic M_ϕ .

- ▶ M_ϕ admits a “geometric structure” which is determined by the type of ϕ from the classification theorem: pseudo-Anosov ϕ have hyperbolic M_ϕ .
- ▶ Several results relating the geometry of M_ϕ to properties of ϕ . Still many interesting open questions about this relationship.

Thanks!!