

# PHCpack: A Software Platform for Numerical Algebraic Geometry

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# PHC = Polynomial Homotopy Continuation

- `phc -b` released PHCpack 1.0 in August 1997  
Algorithm 795 ACM TOMS
- experimental platform to validate the algorithms described in [Andrew J. Sommese & Charles W. Wampler II, 2005]
- **parallel implementations** in collaboration with Yusong Wang, Anton Leykin, Yan Zhuang
- since release 2.3.13 PHCpack contains **MixedVol** (ACM TOMS Algorithm 845), developed by Tangan Gao, Tien-Yien Li, Xing Li, and Mengnien Wu
- deflation for **isolated singularities** in collaboration with Anton Leykin and Ailing Zhao
- PHCmaple (Anton Leykin) and PHClab (Yun Guan)

## Numerical Homotopy Continuation Methods

are pleasingly parallel

- one job = track one path
- in manager/worker scenario:
  1. manager distributes jobs to idle workers;
  2. workers execute jobs and report to manager.
- dynamic load balancing of jobs is needed

Thanks to Linux, MPI, and cluster computers (Rocketcalc), possible to track many hundreds of thousands of paths.

## Other Parallel Homotopy Solvers

**H.-J. Su, J.M. McCarthy, M. Sosonkina, and L.T. Watson:**

Algorithm 8xx: **POLSYS\_GLP**: A parallel general linear product homotopy code for solving polynomial systems of equations. To appear in *ACM Trans. Math. Softw.*

→ applied to large systems from mechanism design

**T. Gunji, S. Kim, K. Fujisawa, and M. Kojima:**

**PHoMpara** – parallel implementation of the Polyhedral Homotopy continuation Method for polynomial systems. *Computing* 77(4):387–411, 2006.

→ Masakazu Kojima's talk on Wednesday 1:40PM

**a problem from electromagnetics**

**W. Boege, R. Gebauer, and H. Kredel:** “Some examples for solving systems of algebraic equations by calculating Groebner bases.” *J. Symbolic Computation*, 2:83–98, 1986.

an ancient benchmark problem...

posed by **Shigetoshi Katsura** to PoSSo in 1994:

a family of  $n - 1$  **quadrics** and one linear equation.

...but relevant to applications

**#solutions is**  $2^{n-1}$  (= Bézout bound).

→ *we have an optimal homotopy!*

## The Total Degree Homotopy

A natural choice of a homotopy to solve is for example  $h(\mathbf{x}, t) =$

$$\underbrace{\gamma \begin{pmatrix} x_1^2 - 1 = 0 \\ x_2^2 - 1 = 0 \end{pmatrix}}_{\text{start system}} (1 - t) + \underbrace{\begin{pmatrix} x_1^2 + x_2 - 3 = 0 \\ x_1 + 0.125x_2^2 - 1.5 = 0 \end{pmatrix}}_{\text{target system}} t = \mathbf{0},$$

where  $t$  goes from 0 to 1, and  $\gamma \in \mathbb{C}$ .

**For almost all choices of  $\gamma \in \mathbb{C}$ , every isolated solution of multiplicity  $m$  is reached by exactly  $m$  solution paths.**

*also called “the gamma trick”*

(If we take  $\gamma = 1$ , then at  $t \approx 0.92$  singular solutions occur.)

## Jumpstarting Homotopies

Problem: huge #paths (e.g.:  $> 100,000$ ),

**undesirable** to store all start solutions in main memory.

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Solution: (assume manager/worker protocol)

1. The manager reads start solution from file “**just in time**” whenever a worker needs another path tracking job.
2. For total degree and linear-product start systems, it is **simple to compute** the solutions whenever needed.
3. As soon as worker reports the end of a solution path back to the manager, the solution is **written to file**.

## Indexing Start Solutions

The start system  $\begin{cases} x_1^4 - 1 = 0 \\ x_2^5 - 1 = 0 \\ x_3^3 - 1 = 0 \end{cases}$  has  $4 \times 5 \times 3 = 60$  solutions.

Get 25th solution via decomposition:  $24 = 1(5 \times 3) + 3(3) + 0$ .

Verify via lexicographic enumeration:

000 → 001 → 002 → 010 → 011 → 012 → 020 → 021 → 022 → 030 → 031 → 032 → 040 → 041 → 042

100 → 101 → 102 → 110 → 111 → 112 → 120 → 121 → 122 → 130 → 131 → 132 → 140 → 141 → 142

200 → 201 → 202 → 210 → 211 → 212 → 220 → 221 → 222 → 230 → 231 → 232 → 240 → 241 → 242

300 → 301 → 302 → 310 → 311 → 312 → 320 → 321 → 322 → 330 → 331 → 332 → 340 → 341 → 342

## Using Linear-Product Start Systems Efficiently

- Store start systems in their linear-product product form, e.g.:

$$g(\mathbf{x}) = \begin{cases} (\dots) \cdot (\dots) \cdot (\dots) \cdot (\dots) = 0 \\ (\dots) \cdot (\dots) \cdot (\dots) \cdot (\dots) \cdot (\dots) = 0 \\ (\dots) \cdot (\dots) \cdot (\dots) = 0 \end{cases}$$

- Lexicographic enumeration of start solutions,  
→ as many candidates as the total degree.
- Eventually store results of incremental LU factorization.  
→ prune in the tree of combinations.

**A first run of 1,048,576 paths**

**dynamic load balancing**

on personal cluster computers built by Rocketcalc

**1 manager + 13 workers at 2.4Ghz: 32 hours and 44 minutes**

#paths per processor: 64,073 min 90,504 max 80,660 avg @UIC

**shared memory machine with 16 computational cores**

AMD64 opteron at 1.8Ghz: 31 hours and 31 minutes

#paths per processor: 64,659 min 74,348 max 69,905 avg @IMA

**verification of output:**

1. parsing 1.3Gb file into memory takes 400Mb and 4 minutes;
2. data compression to quadtree of 58Mb takes 7 seconds.

## Using the Blackbox solver: phc -b

an input file:

8

$$z_0 + z_1 + z_2 + z_3 + z_4 + z_5 + z_6 + z_7;$$

$$z_0*z_1 + z_1*z_2 + z_2*z_3 + z_3*z_4 + z_4*z_5 + z_5*z_6 + z_6*z_7 + z_7*z_0;$$

$$z_0*z_1*z_2 + z_1*z_2*z_3 + z_2*z_3*z_4 + z_3*z_4*z_5 + z_4*z_5*z_6 + z_5*z_6*z_7 \\ + z_6*z_7*z_0 + z_7*z_0*z_1;$$

$$z_0*z_1*z_2*z_3 + z_1*z_2*z_3*z_4 + z_2*z_3*z_4*z_5 + z_3*z_4*z_5*z_6 \\ + z_4*z_5*z_6*z_7 + z_5*z_6*z_7*z_0 + z_6*z_7*z_0*z_1 + z_7*z_0*z_1*z_2;$$

$$z_0*z_1*z_2*z_3*z_4 + z_1*z_2*z_3*z_4*z_5 + z_2*z_3*z_4*z_5*z_6 + z_3*z_4*z_5*z_6*z_7 \\ + z_4*z_5*z_6*z_7*z_0 + z_5*z_6*z_7*z_0*z_1 + z_6*z_7*z_0*z_1*z_2 + z_7*z_0*z_1*z_2*z_3;$$

using phc

```
z0*z1*z2*z3*z4*z5 + z1*z2*z3*z4*z5*z6 + z2*z3*z4*z5*z6*z7
+ z3*z4*z5*z6*z7*z0 + z4*z5*z6*z7*z0*z1 + z5*z6*z7*z0*z1*z2
+ z6*z7*z0*z1*z2*z3 + z7*z0*z1*z2*z3*z4;
```

```
z0*z1*z2*z3*z4*z5*z6 + z1*z2*z3*z4*z5*z6*z7 + z2*z3*z4*z5*z6*z7*z0
+ z3*z4*z5*z6*z7*z0*z1 + z4*z5*z6*z7*z0*z1*z2 + z5*z6*z7*z0*z1*z2*z3
+ z6*z7*z0*z1*z2*z3*z4 + z7*z0*z1*z2*z3*z4*z5;
```

```
z0*z1*z2*z3*z4*z5*z6*z7 - 1;
```

TITLE : cyclic 8-roots problem

save as cyclic8 and then type

```
phc -b cyclic8 cyclic8.out
```

After 42 minutes and 11 seconds...

on a (slow) Apple laptop

```
solution 2560 :      start residual :  4.012E-15      #iterations : 1      success
t :  1.0000000000000000E+00    0.0000000000000000E+00
m : 1
```

the solution for t :

```
z0 : -9.10932685974638E-01    4.12555016480266E-01
z1 : -9.50467926146792E-01   -3.10822652595037E-01
z2 :  9.62715731458717E-01    2.70515101984913E-01
z3 :  3.82683432365089E-01    9.23879532511287E-01
z4 : -4.89459759042523E-01    8.72025885096329E-01
z5 :  4.52297510482370E-01   -8.91867121275053E-01
z6 :  9.35847129222866E-01   -3.52406229691418E-01
z7 : -3.82683432365090E-01   -9.23879532511287E-01
== err :  5.017E-15 = rco :  3.132E-02 = res :  3.967E-15 = complex regular =
```

## The Quality of an Approximate Solution

The numbers in

`== err : 5.017E-15 = rco : 3.132E-02 = res : 3.967E-15 = complex regular =`

are diagnostics of a Newton iteration:

$$\text{solve } J_f(\mathbf{x})\Delta\mathbf{x} = -f(\mathbf{x}) \quad \text{for } \Delta\mathbf{x}$$

use  $\Delta\mathbf{x}$  to update  $\mathbf{x}$ , i.e.:  $\mathbf{x} := \mathbf{x} + \Delta\mathbf{x}$ .

$$\text{err} = \|\Delta\mathbf{x}\| \quad \text{rco} = 1/(\text{cond\# of } J_f(\mathbf{x})) \quad \text{res} = \|f(\mathbf{x})\|$$

**The  $\text{err} \approx 10^{-15}$  and  $\text{rco} \approx 10^{-2}$  implies that, with input accurate up to standard double floating precision, we are sure of all except the last two decimal places in the solution vectors.**

## Frequency Tables of Diagnostics

Frequency tables for correction, residual, condition, and distances :

FreqCorr : 737 42 31 21 1 512 64 0 0 0 0 0 0 57 0 1095 : 2560

FreqResi : 331 78 321 100 2 0 0 0 0 0 0 324 243 306 0 855 : 2560

FreqCond : 128 753 209 62 0 0 0 141 339 78 18 0 0 0 0 832 : 2560

FreqDist : 1984 0 0 0 0 312 264 0 0 0 0 0 0 0 0 : 2560

Small correction terms and residuals counted to the right.

Well conditioned and distinct roots counted to the left.

Counting solutions with small  $\|\Delta\mathbf{x}\|$  and small condition number:

$$57 + 1095 = 1152$$

$$128 + 753 + 209 + 62 = 1152$$

The well conditioned roots are well separated from the points on the 1-dimensional solution curve; #isolated solutions is 1152.

## Mixed Volumes and Polyhedral Homotopies

input:  $f(\mathbf{x}) = \mathbf{0}$  a system of  $n$  equations in  $n$  unknowns

- **Stage 1:** compute the **mixed volume  $V$**

input:  $\mathcal{Q} = (Q_1, Q_2, \dots, Q_n)$  Newton polytopes of  $f$

output: a **regular mixed-cell configuration  $\Delta_\omega$** :  $V = \sum_{C \in \Delta_\omega} \text{vol}(C)$

- **Stage 2:** solve a random coefficient start system  $g(\mathbf{x}) = \mathbf{0}$

input: a **regular mixed-cell configuration  $\Delta_\omega$**

output:  $g(\mathbf{x}) = \mathbf{0}$  a random coefficient start system:  $\#g^{-1}(\mathbf{0}) = V$

- **Stage 3:** use  $h(\mathbf{x}, t) = g(\mathbf{x})(1 - t) + f(\mathbf{x})t = \mathbf{0}$  to solve  $f$

output: approximations to all isolated solutions of  $f$  in  $(\mathbb{C}^*)^n \leq V$

## Computing Mixed Volumes with phc -m

```
getafix:~/PHCv2/Demo jan$ phc -m
```

```
Welcome to PHC (Polynomial Homotopy Continuation) V2.3.15 28 Sep 2006
```

```
Mixed-Volume Computation by various lifting strategies and MixedVol.
```

```
...
```

```
MENU with available Lifting Strategies (0 is default) :
```

- 0. Static lifting : lift points and prune lower hull.
- 1. Implicit lifting : based on recursive formula.
- 2. Dynamic lifting : incrementally add the points.
- 3. Symmetric lifting : points in same orbit get same lifting.
- 4. MixedVol Algorithm : a faster mixed volume computation.

```
Type 0, 1, 2, 3, or 4 to select, eventually preceded by i for info :
```

## Why bother?

timings for `phc -b cyclic8 cyclic8.out`:

compute mixed volume	:	27 sec 850 ms
solve start system	:	13 min 41 sec 550 ms
solve target system	:	27 min 25 sec 680 ms
<hr/>		
total cpu time	:	42 min 11 sec 160 ms

old version of `phc`, without `MixedVol`: 56 sec 560 ms

to compute the mixed volume

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old version of `phc`, without `MixedVol`: 56 sec 560 ms

to compute 2560 as the mixed volume

**However, the “old” `phc` could not compute the mixed volume of cyclic 11-roots: 184,756...**

**...which takes 24 min 22 sec 690 ms on same Apple laptop.**

## Numerical Irreducible Decomposition

input:  $f(\mathbf{x}) = \mathbf{0}$  a polynomial system with  $\mathbf{x} \in \mathbb{C}^n$

- **Stage 1:** represent the  $k$ -dimensional solutions  $Z_k$ ,  $k = 0, 1, \dots$

output: sequence  $[W_0, W_1, \dots, W_{n-1}]$  of *witness sets*

$$W_k = (E_k, E_k^{-1}(\mathbf{0}) \setminus J_k), \deg Z_k = \#(E_k^{-1}(\mathbf{0}) \setminus J_k)$$

$$E_k = f + k \text{ random hyperplanes}, J_k = \text{“junk”}$$

- **Stage 2:** decompose  $Z_k$ ,  $k = 0, 1, \dots$  into irreducible factors

output:  $W_k = \{W_{k1}, W_{k2}, \dots, W_{kn_k}\}$ ,  $k = 1, 2, \dots, n - 1$

$n_k$  irreducible components of dimension  $k$

output: a numerical irreducible decomposition of  $f^{-1}(\mathbf{0})$

is a sequence of partitioned witness sets

## Computing Witness Sets for $f^{-1}(\mathbf{0})$

Witness set  $W_k = (E_k, E_k^{-1}(\mathbf{0}) \setminus J_k)$  for  $Z_k \subset f^{-1}(\mathbf{0})$ ,  $k = \dim Z_k$ , consists of  $E_k = f + k$  random hyperplanes and its solutions,  $\#(E_k^{-1}(\mathbf{0}) \setminus J_k) = \deg Z_k$ .

- **top down**: use a cascade of homotopies
  - + benefits from existing blackbox solver
  - requires top dimension on input
- **bottom up**: with an equation-by-equation solver
  - + requires no guess for top dimension
  - performance depends on order of equations

## Example of a Homotopy in the Cascade

To compute numerical representations of the twisted cubic and the four isolated points, as given by the solution set of one polynomial system, we use the following homotopy:

$$H(\mathbf{x}, \mathbf{z}_1, t) = \begin{bmatrix} \begin{bmatrix} (x_1^2 - x_2)(x_1 - 0.5) \\ (x_1^3 - x_3)(x_2 - 0.5) \\ (x_1x_2 - x_3)(x_3 - 0.5) \end{bmatrix} + t \begin{bmatrix} \gamma_1 \\ \gamma_2 \\ \gamma_3 \end{bmatrix} \mathbf{z}_1 \\ t(c_0 + c_1x_1 + c_2x_2 + c_3x_3) + \mathbf{z}_1 \end{bmatrix} = \mathbf{0}$$

At  $t = 1$ :  $H(\mathbf{x}, \mathbf{z}_1, t) = \mathcal{E}(f)(\mathbf{x}, \mathbf{z}_1) = \mathbf{0}$ .

At  $t = 0$ :  $H(\mathbf{x}, \mathbf{z}_1, t) = f(\mathbf{x}) = \mathbf{0}$ .

As  $t$  goes from 1 to 0, the hyperplane is removed from the system, and  $\mathbf{z}_1$  is forced to zero.

## A Cascade of Homotopies

Denote  $\mathcal{E}_i$  as an embedding of  $f(\mathbf{x}) = \mathbf{0}$  with  $i$  random hyperplanes and  $i$  slack variables  $\mathbf{z} = (z_1, z_2, \dots, z_i)$ .

Theorem (Sommese - Verschelde): *J. Complexity* 16(3):572–602, 2000

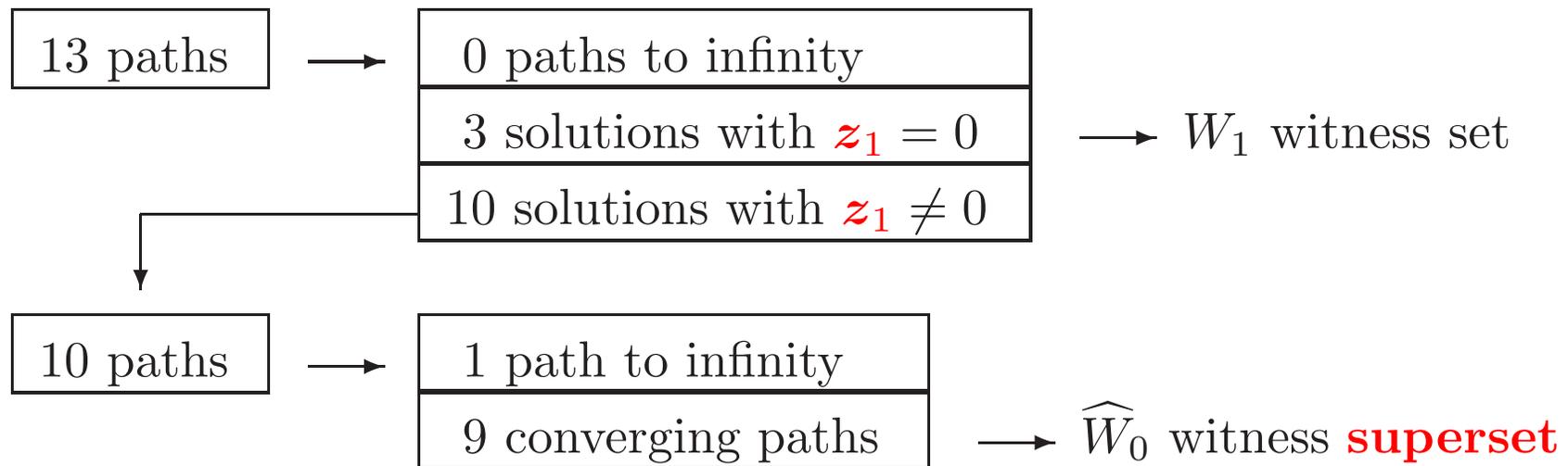
1. Solutions with  $(z_1, z_2, \dots, z_i) = \mathbf{0}$  contain  $\deg W$  generic points on every  $i$ -dimensional component  $W$  of  $f(\mathbf{x}) = \mathbf{0}$ .
2. Solutions with  $(z_1, z_2, \dots, z_i) \neq \mathbf{0}$  are regular; and solution paths defined by

$$H_i(\mathbf{x}, \mathbf{z}, t) = t\mathcal{E}_i(\mathbf{x}, \mathbf{z}) + (1 - t) \begin{pmatrix} \mathcal{E}_{i-1}(\mathbf{x}, \mathbf{z}) \\ z_i \end{pmatrix} = \mathbf{0}$$

starting at  $t = 1$  with all solutions with  $z_i \neq 0$  reach at  $t = 0$  all isolated solutions of  $\mathcal{E}_{i-1}(\mathbf{x}, \mathbf{z}) = \mathbf{0}$ .

## #paths in twisted cubic + 4 isolated points example

The flow chart below summarizes the number of solution paths traced in the cascade of homotopies.



The set  $\widehat{W}_0$  contains, in addition to the four isolated roots, also points on the twisted cubic. The points in  $\widehat{W}_0$  which lie on the twisted cubic are considered **junk** and must be filtered out.

## Computing Witness Sets in phc

3

```
(x1^2 - x2)*(x1 - 0.5);           save as
(x1^3 - x3)*(x2 - 0.5);           "twistp4i"
(x1*x2 - x3)*(x3 - 0.5);
```

### top down:

- `phc -c` add 1 random hyperplane, save as "twistp4i\_e1".
- `phc -c` run cascade, extract from output witness set "twistp4i\_ws1", and candidate isolated points "twistp4i\_sw0".
- `phc -f` filter "twistp4i\_sw0" with respect to "twistp4i\_ws1".

### bottom up:

- `phc -a` runs equation-by-equation solver.
- `phc -w` witness set intersection using diagonal homotopies.

## Factorization Methods in phc

3 8

```
x11*x22 - x21*x12;          save as  
x12*x23 - x22*x13;          "minors24"  
x13*x24 - x23*x14;
```

- `phc -c` add 5 random hyperplanes, save as "minors24e5".
- `phc -b` solve "minors24e5".
- `phc -f` factor using monodromy breakup certified by linear traces.  
or factor using combinatorial enumeration of linear traces.

## Deflation for Isolated Singular Solutions

input:  $f(\mathbf{x}) = \mathbf{0}$  a polynomial system;

$\mathbf{x}^*$  an approximate solution:  $f(\mathbf{x}^*) \approx \mathbf{0}$

- **Stage 1:** recondition the problem

output:  $G(\mathbf{x}, \boldsymbol{\lambda}) = \mathbf{0}$  an extension to  $f$ ;

$(\mathbf{x}^*, \boldsymbol{\lambda}^*)$  is a **regular** solution:  $G(\mathbf{x}^*, \boldsymbol{\lambda}^*) = \mathbf{0} \Rightarrow f(\mathbf{x}^*) = \mathbf{0}$ .

- **Stage 2:** compute the multiplicity

input:  $g(\mathbf{x}) = \mathbf{0}$  a “good” system for  $\mathbf{x}^*$

Newton converges quadratically starting from  $\mathbf{x}^*$ .

Apply algorithms of [Dayton & Zeng, 2005] (in `phc -v`)

or [Bates, Peterson & Sommese, 2006].

output: a quadratically convergent method to refine  $\mathbf{x}^*$

and the multiplicity structure of  $\mathbf{x}^*$

## Deflation Operator **Dfl** reduces to Corank One

Consider  $f(\mathbf{x}) = \mathbf{0}$ ,  $N$  equations in  $n$  unknowns,  $N \geq n$ .

Suppose  $\text{Rank}(A(\mathbf{z}_0)) = R < n$  for  $\mathbf{z}_0$  an isolated zero of  $f(\mathbf{x}) = 0$ .

Choose  $\mathbf{h} \in \mathbb{C}^{R+1}$  and  $B \in \mathbb{C}^{n \times (R+1)}$  at random.

Introduce  $R + 1$  new multiplier variables  $\boldsymbol{\lambda} = (\lambda_1, \lambda_2, \dots, \lambda_{R+1})$ .

$$\mathbf{Dfl}(f)(\mathbf{x}, \boldsymbol{\lambda}) := \begin{cases} f(\mathbf{x}) = \mathbf{0} & \text{Rank}(A(\mathbf{x})) = R \\ A(\mathbf{x})B\boldsymbol{\lambda} = \mathbf{0} & \Downarrow \\ \mathbf{h}\boldsymbol{\lambda} = 1 & \text{corank}(A(\mathbf{x})B) = 1 \end{cases}$$

The operator **Dfl** is used recursively if necessary, note:

- (1) # times bounded by multiplicity
- (2) symbolic implementation easy, but leads to expression swell
- (3) exploiting the structure for evaluation is efficient

## Newton's Method with Deflation

**Input:**  $f(\mathbf{x}) = \mathbf{0}$  polynomial system;  
 $\mathbf{x}_0$  initial approximation for  $\mathbf{x}^*$ ;  
 $\epsilon$  tolerance for numerical rank.

## Newton's Method with Deflation

**Input:**  $f(\mathbf{x}) = \mathbf{0}$  polynomial system;  
 $\mathbf{x}_0$  initial approximation for  $\mathbf{x}^*$ ;  
 $\epsilon$  tolerance for numerical rank.

$$\begin{aligned} [A^+, R] &:= \text{SVD}(A(\mathbf{x}_k), \epsilon); \\ \mathbf{x}_{k+1} &:= \mathbf{x}_k - A^+ f(\mathbf{x}_k); \end{aligned}$$

**Gauss-Newton**

## Newton's Method with Deflation

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 $\mathbf{x}_{k+1} := \mathbf{x}_k - A^+ f(\mathbf{x}_k);$

**Gauss-Newton**

$R = \# \text{columns}(A)?$

**Yes**

**Output:**  $f; \mathbf{x}_{k+1}.$

## Newton's Method with Deflation

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**Gauss-Newton**

$R = \# \text{columns}(A)?$

**Yes**

**Output:**  $f; \mathbf{x}_{k+1}.$

**No**

$f := \text{Defl}(f)(\mathbf{x}, \boldsymbol{\lambda}) = \begin{cases} f(\mathbf{x}) = \mathbf{0} \\ G(\mathbf{x}, \boldsymbol{\lambda}) = \mathbf{0} \end{cases};$   
 $\hat{\boldsymbol{\lambda}} := \text{LeastSquares}(G(\mathbf{x}_{k+1}, \boldsymbol{\lambda}));$   
 $k := k + 1; \quad \mathbf{x}_k := (\mathbf{x}_k, \hat{\boldsymbol{\lambda}});$

**Deflation Step**

## Avoiding Expression Swell

**Evaluation of  $A(\mathbf{x})B$ :** for efficiency we must first replace  $\mathbf{x}$  by values *before* the matrix multiplication.

**Triangular block structure of Jacobian matrix:** for example:

$$A_2(\mathbf{x}, \lambda_1, \lambda_2) = \begin{bmatrix} A & \mathbf{0} & \mathbf{0} \\ \left(\frac{\partial A}{\partial \mathbf{x}}\right) B_1 \lambda_1 & AB_1 & \mathbf{0} \\ \mathbf{0} & \mathbf{h}_1 & \mathbf{0} \\ \left(\frac{\partial A_1}{\partial \mathbf{x}}\right) B_2 \lambda_2 & \left(\frac{\partial A_1}{\partial \lambda_1}\right) B_2 \lambda_2 & A_1 B_2 \\ \mathbf{0} & \mathbf{0} & \mathbf{h}_2 \end{bmatrix} .$$

**Multipliers occur linearly:** compute derivatives only with respect to  $\mathbf{x}$ , not with respect to  $\lambda$ .

## Structure of the Deflated Systems

At stage  $k$  in the deflation:

$$f_k(\mathbf{x}, \lambda_1, \dots, \lambda_{k-1}, \lambda_k) = \begin{cases} f_{k-1}(\mathbf{x}, \lambda_1, \dots, \lambda_{k-1}) & = 0 \\ A_{k-1}(\mathbf{x}, \lambda_1, \dots, \lambda_{k-1}) B_k \lambda_k & = 0 \\ \mathbf{h}_k \lambda_k & = 1, \end{cases}$$

$f_0 = f$ ,  $A_0 = A$ ,  $R_k = \text{rank}(A_{k-1}(\mathbf{z}_0))$ ,  $R_k + 1$  multipliers in  $\lambda_k$ .

random vector  $\mathbf{h}_k \in \mathbb{C}^{R_k+1}$  and  $n_{k-1}$ -by- $(R_k + 1)$  matrix  $B_k$

$$\# \text{rows in } A_k \quad : \quad N_k = 2N_{k-1} + 1, \quad N_0 = N,$$

$$\# \text{columns in } A_k \quad : \quad n_k = n_{k-1} + R_k + 1, \quad n_0 = n.$$

Multiplication of the polynomial matrix  $A_{k-1}$  with the random matrix  $B_k$  and vector of  $R_k + 1$  multiplier variables  $\lambda_k$  is expensive!

## Structure of the Jacobian Matrices

At stage  $k$  in the deflation:

$$f_k(\mathbf{x}, \lambda_1, \dots, \lambda_{k-1}, \lambda_k) = \begin{cases} f_{k-1}(\mathbf{x}, \lambda_1, \dots, \lambda_{k-1}) & = 0 \\ A_{k-1}(\mathbf{x}, \lambda_1, \dots, \lambda_{k-1}) B_k \lambda_k & = 0 \\ \mathbf{h}_k \lambda_k & = 1. \end{cases}$$

Jacobian matrix at the  $k$ th deflation:

$$A_k(\mathbf{x}, \lambda_1, \dots, \lambda_{k-1}, \lambda_k) = \begin{bmatrix} A_{k-1} & \mathbf{0} \\ \left[ \frac{\partial A_{k-1}}{\partial \mathbf{x}} \quad \frac{\partial A_{k-1}}{\partial \lambda_1} \quad \dots \quad \frac{\partial A_{k-1}}{\partial \lambda_{k-1}} \right] B_k \lambda_k & A_{k-1} B_k \\ \mathbf{0} & \mathbf{h}_k \end{bmatrix}.$$

The multiplier variables  $\lambda_i$ ,  $i = 1, 2, \dots, k$ , occur linearly,

we compute derivatives only with respect to the original variables  $\mathbf{x}$ .

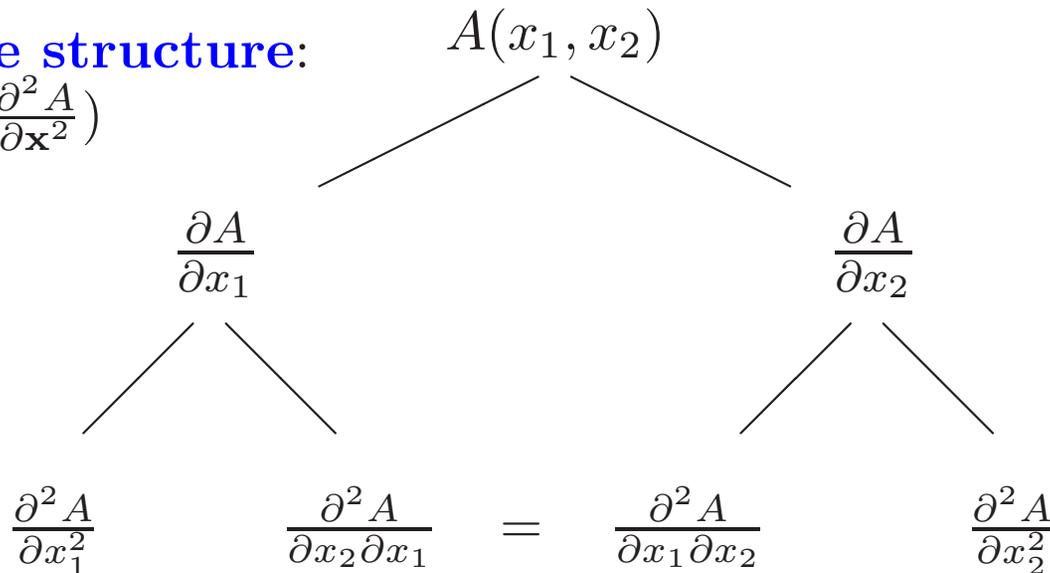
## Derivatives of Jacobian matrices

Define  $\frac{\partial A}{\partial \mathbf{x}} = \left[ \frac{\partial A}{\partial x_1} \quad \frac{\partial A}{\partial x_2} \quad \cdots \quad \frac{\partial A}{\partial x_n} \right]$ ,  $\mathbf{x} = (x_1, x_2, \dots, x_n)$ ,

where  $\frac{\partial A}{\partial x_k} = \left[ \frac{\partial a_{ij}}{\partial x_k} \right]$  for  $A = [a_{ij}(\mathbf{x})]_{\substack{i \in \{1, 2, \dots, N\} \\ j, k \in \{1, 2, \dots, n\}}}$ .

**Natural tree structure:**

(to compute  $\frac{\partial^2 A}{\partial \mathbf{x}^2}$ )



**Complexity** of  $\frac{\partial^k A}{\partial \mathbf{x}^k} \neq O(n^k)$ ,

but  $O(\#\text{monomials of degree } k \text{ in } n \text{ variables})$ .

e.g.:  $k = 10, n = 3$ :

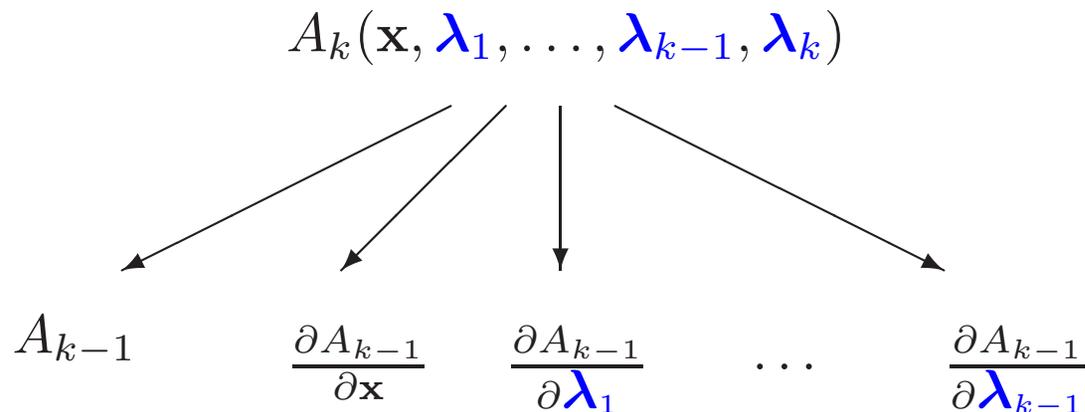
$$3^{10} = 59049 \gg 66$$

## Column Format of Jacobian Matrices

Jacobian matrix at the  $k$ th deflation:

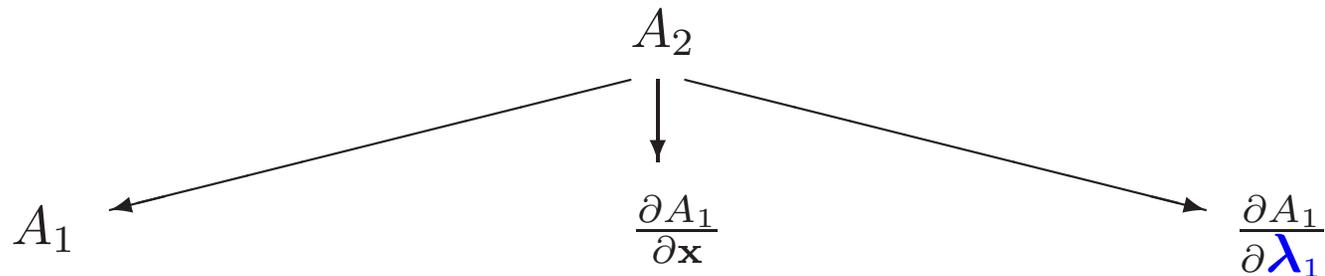
$$A_k(\mathbf{x}, \lambda_1, \dots, \lambda_{k-1}, \lambda_k) = \begin{bmatrix} A_{k-1} & \mathbf{0} \\ \left[ \frac{\partial A_{k-1}}{\partial \mathbf{x}} \quad \frac{\partial A_{k-1}}{\partial \lambda_1} \quad \dots \quad \frac{\partial A_{k-1}}{\partial \lambda_{k-1}} \right] B_k \lambda_k & A_{k-1} B_k \\ \mathbf{0} & \mathbf{h}_k \end{bmatrix}.$$

Tree with  $k$  children:



# Unwinding the Multipliers

$$A_2(\mathbf{x}, \lambda_1, \lambda_2) = \begin{bmatrix} A_1 & \mathbf{0} \\ \left[ \frac{\partial A_1}{\partial \mathbf{x}} \quad \frac{\partial A_1}{\partial \lambda_1} \right] B_2 \lambda_2 & A_1 B_2 \\ \mathbf{0} & \mathbf{h}_2 \end{bmatrix}$$

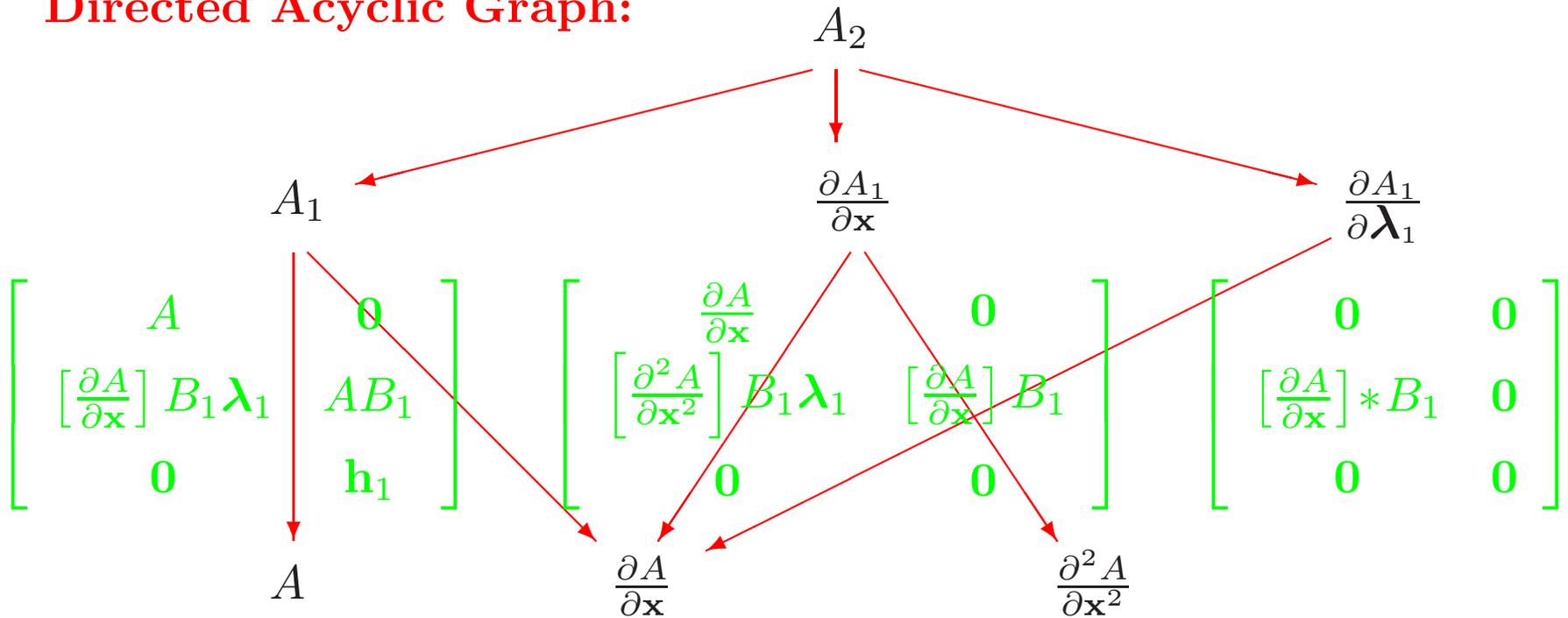


$$\begin{bmatrix} A & \mathbf{0} \\ \left[ \frac{\partial A}{\partial \mathbf{x}} \right] B_1 \lambda_1 & AB_1 \\ \mathbf{0} & \mathbf{h}_1 \end{bmatrix} \quad \begin{bmatrix} \frac{\partial A}{\partial \mathbf{x}} & \mathbf{0} \\ \left[ \frac{\partial^2 A}{\partial \mathbf{x}^2} \right] B_1 \lambda_1 & \left[ \frac{\partial A}{\partial \mathbf{x}} \right] B_1 \\ \mathbf{0} & \mathbf{0} \end{bmatrix} \quad \begin{bmatrix} \mathbf{0} & \mathbf{0} \\ \left[ \frac{\partial A}{\partial \mathbf{x}} \right] * B_1 & \mathbf{0} \\ \mathbf{0} & \mathbf{0} \end{bmatrix}$$

# Unwinding the Multipliers

$$A_2(\mathbf{x}, \lambda_1, \lambda_2) = \begin{bmatrix} A_1 & \mathbf{0} \\ \begin{bmatrix} \frac{\partial A_1}{\partial \mathbf{x}} & \frac{\partial A_1}{\partial \lambda_1} \end{bmatrix} B_2 \lambda_2 & A_1 B_2 \\ \mathbf{0} & \mathbf{h}_2 \end{bmatrix}$$

**Directed Acyclic Graph:**



## The Operator \*

For a matrix  $B$ :  $\left[\frac{\partial A}{\partial \mathbf{x}}\right] B = \left[\frac{\partial A}{\partial x_1} B \quad \frac{\partial A}{\partial x_2} B \quad \cdots \quad \frac{\partial A}{\partial x_n} B\right]$ .

$$\text{However, } \frac{\partial}{\partial \boldsymbol{\lambda}} \left( \left[\frac{\partial A}{\partial \mathbf{x}}\right] B \boldsymbol{\lambda} \right) = \begin{bmatrix} \underbrace{\frac{\partial A}{\partial \mathbf{x}} \mathbf{b}_1}_{\partial \lambda_1} & \underbrace{\frac{\partial A}{\partial \mathbf{x}} \mathbf{b}_2}_{\partial \lambda_2} & \cdots & \underbrace{\frac{\partial A}{\partial \mathbf{x}} \mathbf{b}_m}_{\partial \lambda_m} \end{bmatrix},$$

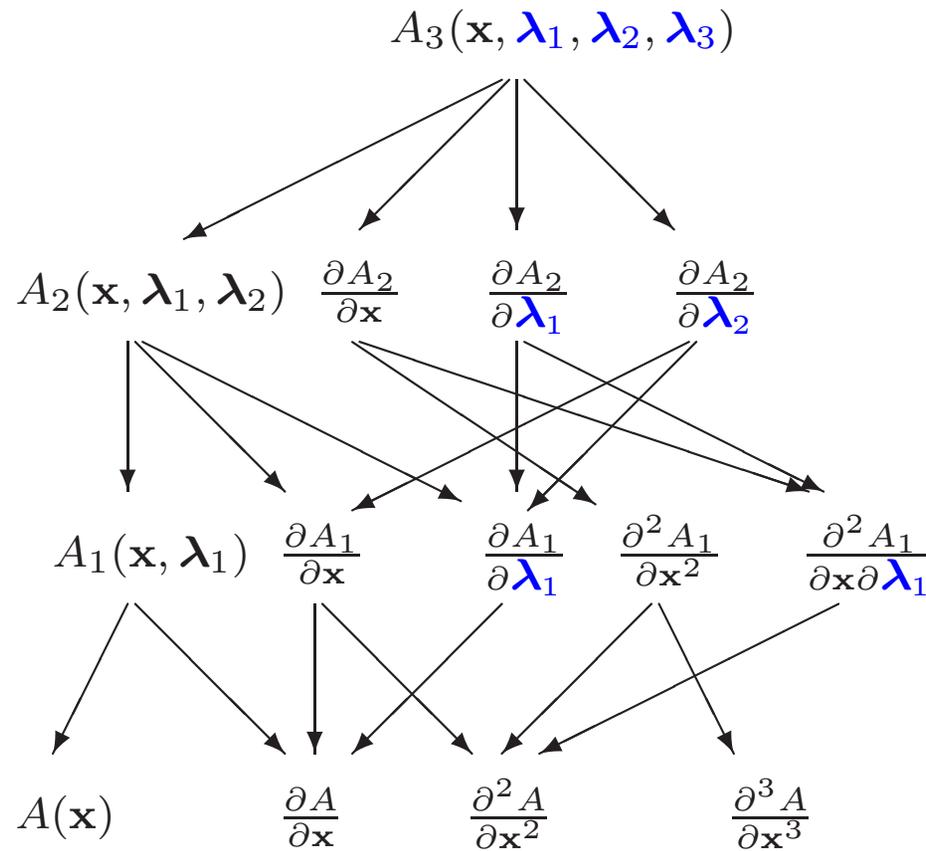
$$\boldsymbol{\lambda} = (\lambda_1, \lambda_2, \dots, \lambda_m), \quad B = [\mathbf{b}_1 \quad \mathbf{b}_2 \quad \cdots \quad \mathbf{b}_m].$$

Unlike scalar differentiation:  $\frac{\partial}{\partial \boldsymbol{\lambda}} \left( \left[\frac{\partial A}{\partial \mathbf{x}}\right] B \boldsymbol{\lambda} \right) \neq \left[\frac{\partial A}{\partial \mathbf{x}}\right] B$ .

With the operator  $*$  we permute  $\left[\frac{\partial A}{\partial \mathbf{x}}\right] B$  into  $\frac{\partial}{\partial \boldsymbol{\lambda}} \left( \left[\frac{\partial A}{\partial \mathbf{x}}\right] B \boldsymbol{\lambda} \right)$ .

So we have:  $\frac{\partial}{\partial \boldsymbol{\lambda}} \left( \left[\frac{\partial A}{\partial \mathbf{x}}\right] B \boldsymbol{\lambda} \right) = \left[\frac{\partial A}{\partial \mathbf{x}}\right] * B$ .

## A Directed Acyclic Graph of Derivative Operators



## Validation module in phc -v

```
verschel@citrus % /tmp/phc -v
```

```
Welcome to PHC (Polynomial Homotopy Continuation) V2.3.15 28 Sep 2006
```

```
Validation, refinement and purification of computed solution lists.
```

```
MENU with Validation Methods :
```

0. Scanning (huge) solution files and creating condition tables;
1. Basic Validation : refining and weeding out the solution set;
2. Evaluation of the residuals using multi-precision arithmetic;
3. Newton's method using multi-precision arithmetic;
4. Winding-Number Computation by homotopy continuation;
5. Polyhedral Validation : frequency table of path directions;
6. Newton's method with deflation for isolated singularities;
7. Multiplicity structure of isolated singular solutions.

```
Type 0, 1, 2, 3, 4, 5, 6, or 7 to select, or i for info :
```

## Numerical Results (double float)

System	$n$	$m$	$D$	corank( $A(\mathbf{x})$ )	Inverse Condition#	#Digits
baker1	2	2	1	1 $\rightarrow$ 0	1.7e-08 $\rightarrow$ 3.8e-01	9 $\rightarrow$ 24
cbms1	3	11	1	3 $\rightarrow$ 0	4.2e-05 $\rightarrow$ 5.0e-01	5 $\rightarrow$ 20
cbms2	3	8	1	3 $\rightarrow$ 0	1.2e-08 $\rightarrow$ 5.0e-01	8 $\rightarrow$ 18
mth191	3	4	1	2 $\rightarrow$ 0	1.3e-08 $\rightarrow$ 3.5e-02	7 $\rightarrow$ 13
decker1	2	3	2	1 $\rightarrow$ 1 $\rightarrow$ 0	3.4e-10 $\rightarrow$ 2.6e-02	6 $\rightarrow$ 11
decker2	2	4	3	1 $\rightarrow$ 1 $\rightarrow$ 1 $\rightarrow$ 0	4.5e-13 $\rightarrow$ 6.9e-03	5 $\rightarrow$ 16
decker3	2	2	1	1 $\rightarrow$ 0	4.6e-08 $\rightarrow$ 2.5e-02	8 $\rightarrow$ 17
ojika1	2	3	2	1 $\rightarrow$ 1 $\rightarrow$ 0	9.3e-12 $\rightarrow$ 4.3e-02	5 $\rightarrow$ 12
ojika2	3	2	1	1 $\rightarrow$ 0	3.3e-08 $\rightarrow$ 7.4e-02	6 $\rightarrow$ 14
ojika3	3	2	1	1 $\rightarrow$ 0	1.7e-08 $\rightarrow$ 9.2e-03	7 $\rightarrow$ 15
		4	1	2 $\rightarrow$ 0	6.5e-08 $\rightarrow$ 8.0e-02	6 $\rightarrow$ 13
ojika4	3	3	2	1 $\rightarrow$ 1 $\rightarrow$ 0	1.9e-13 $\rightarrow$ 2.4e-04	6 $\rightarrow$ 11
cyclic9	9	4	1	2 $\rightarrow$ 0	5.6e-10 $\rightarrow$ 1.8e-03	5 $\rightarrow$ 15