Load Balancing

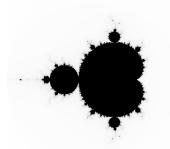
- the Mandelbrot set and Granularity
 - computing a file with grayscales
 - grain size and granularity
- Static Work Load Assignment
 - granularity considerations
 - static work load assignment with MPI
 - an implementation with mpi4py
- Oynamic Work Load Balancing
 - scheduling jobs to run in parallel
 - dynamic work load balancing with MPI
 - probing in Python and Julia

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the Mandelbrot set



A pixel with coordinates (x, y) is mapped to c = x + iy, $i = \sqrt{-1}$. Consider the map $z \mapsto z^2 + c$, starting at z = 0. The grayscale for (x, y) is the number of iterations it takes for $z \ge 2$ under the map.

The number n of iterations ranges from 0 to 255. The grayscales are plotted in reverse, as 255 - n.

Grayscales for different pixels are calculated independently \Rightarrow pleasingly parallel.

the function iterate

The prototype of the function iterate is

```
int iterate ( double x, double y );
/*
 * Returns the number of iterations for z^2 + c
 * to grow larger than 2, for c = x + i*y,
 * where i = sqrt(-1), starting at z = 0. */
```

We call iterate for all pixels (x,y), for x and y ranging over all rows and columns of a pixel matrix.

In our plot we compute 5,000 rows and 5,000 columns.

code for iterate

```
int iterate ( double x, double y )
   double wx, wy, v, xx;
   int k = 0;
   wx = 0.0; wy = 0.0; v = 0.0;
   while ((v < 4) \&\& (k++ < 254))
      xx = wx*wx - wy*wy;
      wy = 2.0 * wx * wy;
      WX = XX + X;
      wy = wy + y;
      v = wx*wx + wy*wy;
   return k;
```

computational cost

In the code for iterate we count

- 6 multiplications on doubles,
- 3 additions and 1 subtraction.

On a Mac OS X laptop 2.26 Ghz Intel Core 2 Duo, for a 5,000-by-5,000 matrix of pixels:

user 0m14.914s sys 0m0.163s

Performed 682, 940, 922 \times 10 flops in 15 seconds or 455,293,948 flops per second.

optimizing with -03

With full optimization, the time drops from 15 to 9 seconds.

After compilation with -03, performed 758,823,246 flops per second.

input and output

Input parameters:

- $(x, y) \in [a, b] \times [c, d]$, e.g.: [a, b] = [-2, +2] = [c, d];
- number n of rows (and columns) in pixel matrix determines the resolution of the image and the spacing between points: $\delta x = (b-a)/(n-1)$, $\delta y = (d-c)/(n-1)$.

The output is a postscript file. Why?

- standard format, direct to print or view,
- allows for batch processing in an environment without visualization capabilities.

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grain size and granularity

Definition

A *grain* is a sequence of computational steps for sequential execution on a single processor.

Depending on the grain size, we distinguish between

- small grain size: fine granularity,
- large grain size: coarse granularity.

There is a tradeoff to make:

- Coarse granularity has little communication overhead, but may limit the amount of parallelism; while
- fine granularity promotes parallelism,
 but may lead to an excessive communication overhead.

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static work load assignment

Static means: the decision which pixels are computed by which processor is fixed in advance by some algorithm.

For the granularity in the communication, we have two extremes:

- Matrix of grayscales is divided up into p equal parts and each processor computes part of the matrix.
 For example: 5,000 rows among 5 processors, each processor takes 1,000 rows.
 - Communication happens after all calculations are done, at the end all processors send their big submatrix to root node.
- 2 Matrix of grayscales is distributed pixel-by-pixel. Entry (i, j) of the n-by-n matrix is computed by processor with label $(i \times n + j) \mod p$.
 - Communication is completely interlaced with all computation.

choice of granularity

→ Problem with all communication at end:

total cost = computational cost + communication cost.

The communication cost is not interlaced with the computation.

→ Problem with pixel-by-pixel distribution:

To compute the grayscale of one pixel requires at most 255 iterations, but may finish much sooner.

Even in the most expensive case, processors may be mostly busy handling send/recv operations.

- → Compromise: distribute work load along rows:
 - 1 row *i* is computed by node $1 + (i \mod (p-1))$.
 - root node 0 distributes row indices and collects the computed rows.

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manager/worker algorithm for static load assignment

Given *n* jobs to be completed by *p* processors, $n \gg p$.

Processor 0 is in charge of

- \bigcirc distributing the jobs among the p-1 compute nodes,
- 2 collecting the results from the p-1 compute nodes.

Assuming n is a multiple of p-1, let k=n/(p-1).

The manager executes the following algorithm:

```
for i from 1 to k do
for j from 1 to p-1 do
send the next job to compute node j;
for j from 1 to p-1 do
receive result from compute node j.
```

run of an example program in C

```
$ mpirun -np 3 ./static_loaddist
reading the #jobs per compute node...
1
sending 0 to 1
sending 1 to 2
node 1 received 0
-> 1 computes b
node 1 sends b
node 2 received 1
-> 2 computes c
node 2 sends c
received b from 1
received c from 2
sending -1 to 1
sending -1 to 2
The result: bc
node 2 received -1
node 1 received -1
Ś
```

the main program

```
int main ( int argc, char *argv[] )
   int i,p;
   MPI_Init(&argc,&argv);
   MPI_Comm_size(MPI_COMM_WORLD, &p);
   MPI Comm rank (MPI COMM WORLD, &i);
   if(i != 0)
      worker(i);
   else
      printf("reading the #jobs per compute node...\n");
      int nbjobs; scanf("%d", &nbjobs);
      manager (p, nb jobs * (p-1));
   MPI Finalize();
   return 0;
```

code for the compute node

```
int worker (int i)
   int myjob;
   MPI_Status status;
   do
      MPI Recv(&myjob, 1, MPI INT, 0, tag,
               MPI COMM WORLD, & status);
      if (v == 1) printf("node %d received %d\n",i,myjob);
      if (myjob == -1) break;
      char c = 'a' + ((char)i);
      if (v == 1) printf ("-> %d computes %c\n", i, c);
      if (v == 1) printf ("node %d sends %c\n",i,c);
      MPI Send(&c,1,MPI CHAR,0,tag,MPI COMM WORLD);
   while (myjob != -1);
   return 0;
```

manager distributes jobs

{

```
int manager (int p, int n)
   char result[n+1];
   int job = -1;
   int j;
   do
   {
      for (i=1; i < p; i++) /* distribute iobs */
         if(++job >= n) break;
         int d = 1 + (job % (p-1));
         if (v == 1) printf ("sending %d to %d\n", job, d);
         MPI Send(&job, 1, MPI INT, d, tag, MPI COMM WORLD);
      if(job >= n) break;
```

manager collects results

end of job queue

```
job = -1;
for(j=1; j < p; j++) /* termination signal is -1 */
{
    if(v==1) printf("sending -1 to %d\n",j);
    MPI_Send(&job,1,MPI_INT,j,tag,MPI_COMM_WORLD);
}
result[n] = '\0';
printf("The result : %s\n",result);
return 0;
}</pre>
```

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the specifications

from mpi4py import MPI

```
COMM = MPI.COMM WORLD
def manager(npr, njobs, verbose=True):
    11 11 11
    The manager distributes njobs jobs to npr-1
    workers and prints the received results.
    The njobs must be a multiple of npr-1.
def worker(i, verbose=True):
    ** ** **
    The i-th worker receives a number.
    The worker terminates if the number is -1,
    otherwise it sends to the manager the
    corresponding character following the letter 'a'.
    11 11 11
                                     4 D > 4 P > 4 E > 4 E > E 900
```

the main program

```
def main(verbose=True):
    """

Runs a manager/worker static load distribution.
    """

rank = COMM.Get_rank()
    size = COMM.Get_size()
    if rank > 0:
        worker(rank, verbose)
    else:
        manager(size, size*(size-1), verbose)
```

code for the worker

```
def worker(i, verbose=True):
    if verbose:
        print('Hello from worker', i)
    while True:
        nbr = COMM.recv(source=0, tag=11)
        if verbose:
            print('-> worker', i, 'received', nbr)
        if nbr == -1:
            break
        chrnbr = chr(ord('a') + nbr)
        if verbose:
            print('-> worker', i, 'computed', chrnbr)
        COMM.send(chrnbr, dest=0, tag=11)
```

the manager distributes jobs

```
def manager(npr, njobs, verbose=True):
    if verbose:
        print ('Manager distributes', njobs,
              'jobs to', npr-1, 'workers')
    result = ''
    jobcnt = 0
    while jobcnt < njobs:
        for i in range(1, npr):
            jobcnt = jobcnt + 1
            nbr = 1 + (jobcnt % (npr-1))
            if verbose:
                print('-> manager sends job', jobcnt,
                       'to worker', i)
            COMM.send(nbr, dest=i, tag=11)
```

the manager receives results

code continued:

```
for i in range(1, npr):
        data = COMM.recv(source=i, tag=11)
        if verbose:
            print('-> manager received', data,
                  'from worker', i)
        result = result + data
for i in range(1, npr):
    if verbose:
        print('-> manager sends -1 to worker', i)
    COMM.send(-1, dest=i, tag=11)
print('the result :', result)
print('number of characters :', len(result))
print(' number of jobs :', njobs)
```

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an example

Consider scheduling 8 jobs on 2 processors:

serial		
	 $\overline{}$	

manager/worker algorithm for dynamic load balancing

Scheduling *n* jobs on *p* processors, $n \gg p$:

- node 0 manages the job queue,
- nodes 1 to p-1 are compute nodes.

The manager executes the following algorithm:

```
for j from 1 to p-1 do send job j-1 to compute node j; while not all jobs are done do if a node is done with a job then collect result from node; if there is still a job left to do then send next job to node; else send termination signal.
```

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probing for incoming messages with MPI_Iprobe

To check for incoming messages, the nonblocking (or Immediate) MPI command has the syntax:

```
MPI_Iprobe(source, tag, comm, flag, status)
```

where the arguments are

source : rank of source or MPI_ANY_SOURCE

tag : message tag or MPI_ANY_TAG

comm : communicator

flag : address of logical variable

status : status object

If flag is true on return, then status contains the rank of the source of the message and can be received.

code for the manager

The manager starts with distributing the first p-1 jobs:

```
int manager ( int p, int n )
{
   char result[n+1];
   int j;

   for(j=1; j<p; j++) /* distribute first jobs */
   {
      if(v == 1) printf("sending %d to %d\n",j-1,j);
       MPI_Send(&j,1,MPI_INT,j,tag,MPI_COMM_WORLD);
   }</pre>
```

probing and receiving messages

```
int done = 0;
int nextjob = p-1;
                    /* probe for results */
do
   int flaq;
   MPI Status status;
   MPI Iprobe (MPI ANY SOURCE, MPI ANY TAG,
              MPI COMM WORLD, &flag, &status);
   if(flag == 1)
                    /* collect result */
      char c;
      j = status.MPI_SOURCE;
      if (v == 1) printf ("received message from d\n", j);
      MPI Recv(&c,1,MPI CHAR, j,tag,
                MPI COMM WORLD, & status);
```

sending the next job

at the end of the queue

```
else /* send -1 to signal termination */
          if (v == 1) printf ("sending -1 to %d\n", j);
          flag = -1;
          MPI_Send(&flag, 1, MPI_INT, j, tag,
                    MPI COMM WORLD);
} while (done < n);</pre>
result[done] = ' \setminus 0';
printf("The result : %s\n", result);
return 0;
```

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probing in Python and Julia

With mpi4py:

With MPI.jl:

specification of a Julia program

```
using MPI
MPI.Init()
COMM = MPI.COMM WORLD
.....
    function manager(p::Int, n::Int,
                      verbose::Bool=true)
distributes n jobs to p-1 workers
and prints the received results.
Assumed is that n \ge p-1.
11 11 11
.....
    function worker(i::Int, verbose::Bool=true)
The i-th worker receives a number.
The worker terminates if the number is -1,
otherwise it sends to the manager
the corresponding character following 'a'.
11 11 11
```

the main program

```
function main(verbose::Bool=true)
runs a manager/worker dynamic load distribution.
.. .. ..
function main (verbose::Bool=true)
    myid = MPI.Comm rank(COMM)
    size = MPI.Comm size(COMM)
    if mvid == 0
        print ("Give the number of jobs: ")
        line = readline(stdin)
        njobs = parse(Int, line)
    end
    MPI.Barrier (COMM)
    if myid == 0
        manager(size, njobs)
    else
        worker (myid)
    end
    MPI.Barrier (COMM)
end
```

definition of the worker

```
function worker(i::Int, verbose::Bool=true)
    println("Worker ", i, " says hello.")
    while true
        nbr = MPI.recv(COMM; source=0, tag=11)
        println("-> worker ", i, " received ", nbr)
        if nbr == -1
            break
        end
        chrnbr = Char(Int('a') + nbr)
        MPI.send(chrnbr, COMM; dest=0, tag=11)
    end
end
```

the manager sends the first jobs

```
function manager(p::Int, n::Int,
                 verbose::Bool=true)
    if verbose
        println("Manager distributes ", n,
                " jobs to ", p-1, " workers ...")
   end
    result = ""
    for j=1:p-1
        println("-> manager sends job ", j,
                " to worker ", i)
        MPI.send(j, COMM; dest=j, tag=11)
   end
```

the start of the manager loop

Observe the use of the Iprobe.

sending the next jobs

code continued:

end

end

```
result = string(result, data)
            jobcnt = jobcnt + 1
            if jobcnt > n
                MPI.send(-1, COMM; dest=i, tag=11)
                done = done + 1
            else
                nbr = 1 + (jobcnt % p)
                MPI.send(nbr, COMM; dest=i, tag=11)
            end
        end
println("result : ", result)
println("number of characters : ", length(result))
println(" number of jobs : ", n)
```

bibliography

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Summary + Exercises

Pleasingly parallel computations may need dynamic load balancing.

Exercises:

- Apply the manager/worker algorithm for static load assignment to the computation of the Mandelbrot set. What is the speedup for 2, 4, and 8 compute nodes? To examine the work load of every worker, use an array to store the total number of iterations computed by every worker.
- Apply the manager/worker algorithm for dynamic load balancing to the computation of the Mandelbrot set. What is the speedup for 2, 4, and 8 compute nodes? To examine the work load of every worker, use an array to store the total number of iterations computed by every worker.
- Ompare the performance of static load assignment with dynamic load balancing for the Mandelbrot set. Compare both the speedups and the work loads for every worker.